

Libera split-solar angular distribution model (ADM) update: opportunities and challenges for the wide-field-of-view camera



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Laboratory for Atmospheric and Space Physics (LASP)

***Thanks to Libera split solar ADM working group: Sebastian Schmidt,
Mathew van den Heever*, Joshua Mauss*, Maria Hakuba,
Dan Feldman, Peter Pilewskie, Bruce Kindel. *student***

Outline

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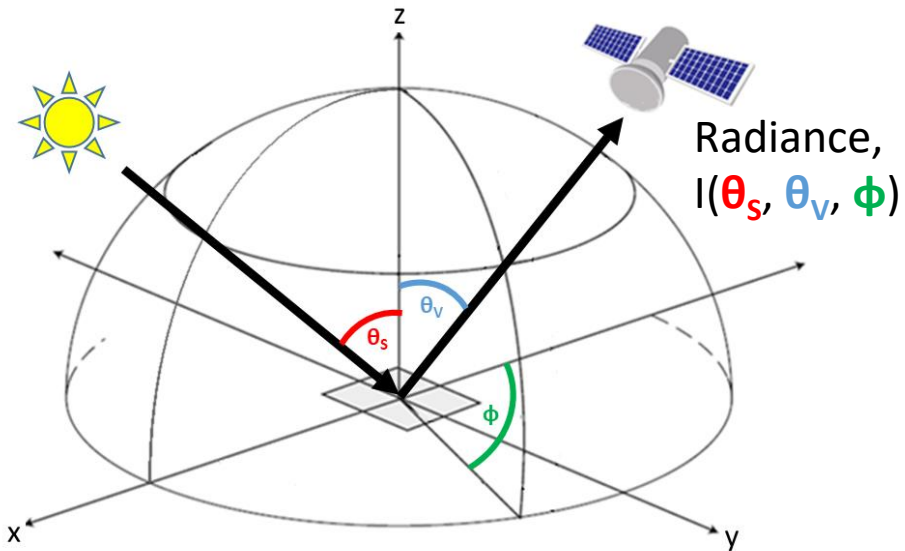
- Background
 - Shortwave angular distribution model (ADM) basics
 - Libera split-shortwave ADM approach
- Camera-based ultraviolet-visible (VIS) ADMs
 - Angular sampling pattern
 - Spectral conversion
- Angular sampling camera simulation experiments
- Priorities for the future

Shortwave ADMs: the basics

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Solar-viewing geometry

- Solar zenith angle (θ_s)
- Viewing zenith angle (θ_v)
- Relative azimuth angle (ϕ)



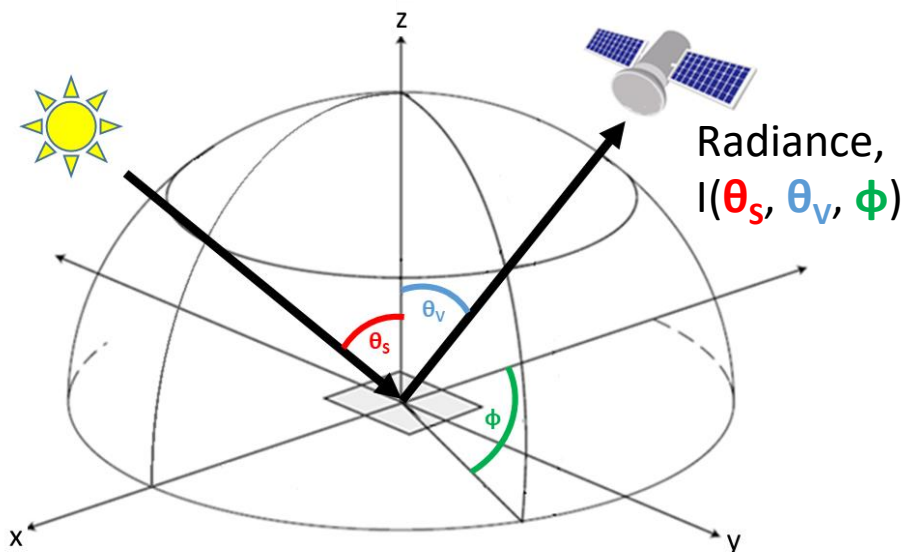
Gristey et al., Remote Sensing [2021]

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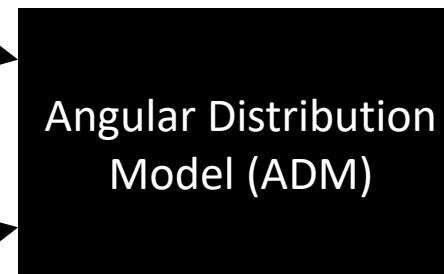
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Radiance,
 $I(\theta_s, \theta_v, \phi)$

Scene type



Irradiance, $F(\theta_s)$

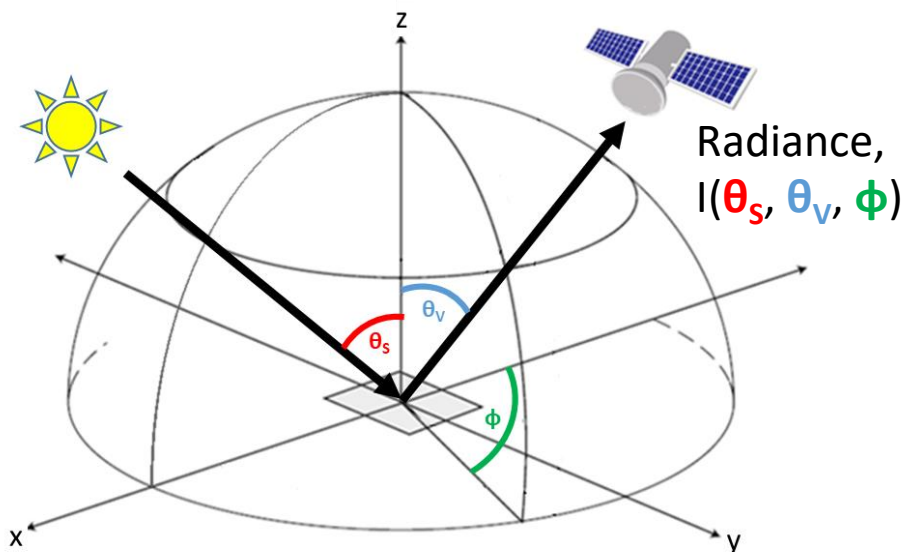
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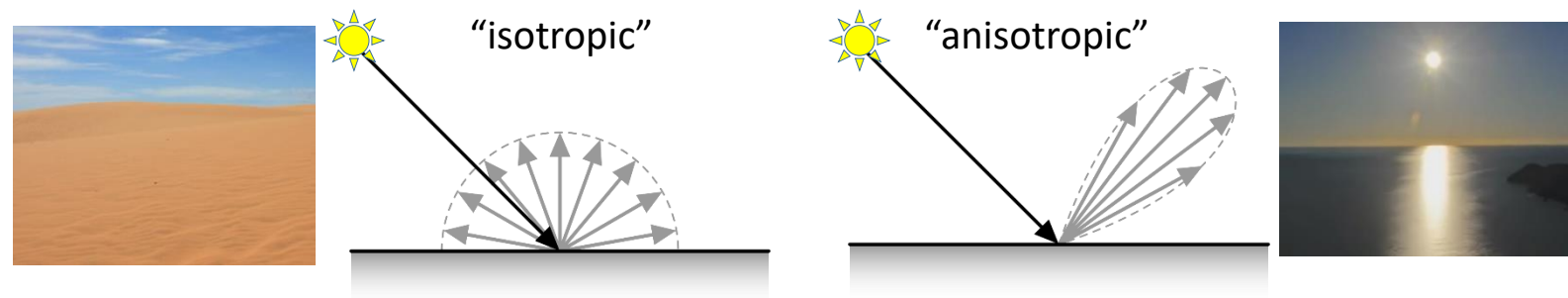
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Gristey et al., Remote Sensing [2021]

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Radiance,
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Angular Distribution
Model (ADM)

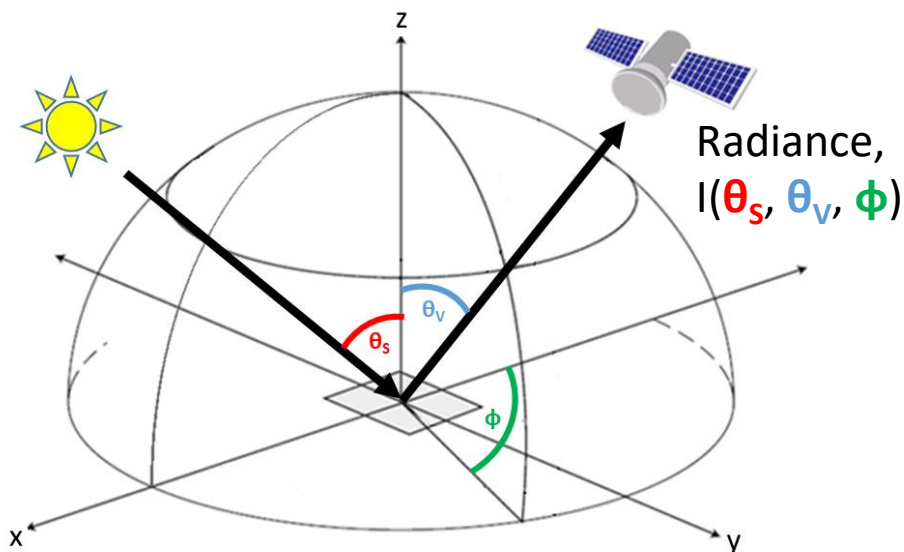
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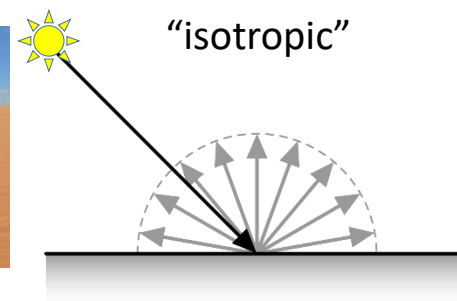
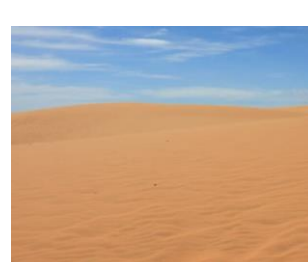
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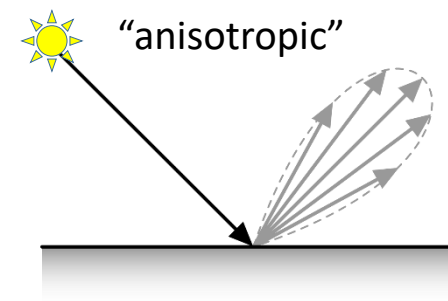


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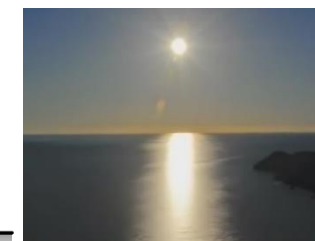
Scene type



“isotropic”

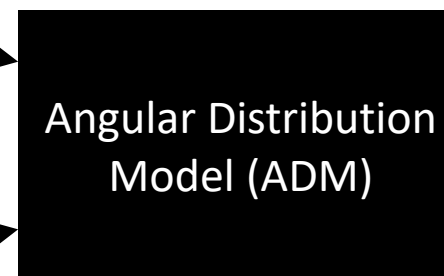


“anisotropic”



Radiance,
 $I(\theta_s, \theta_v, \phi)$

Scene type



Irradiance, $F(\theta_s)$

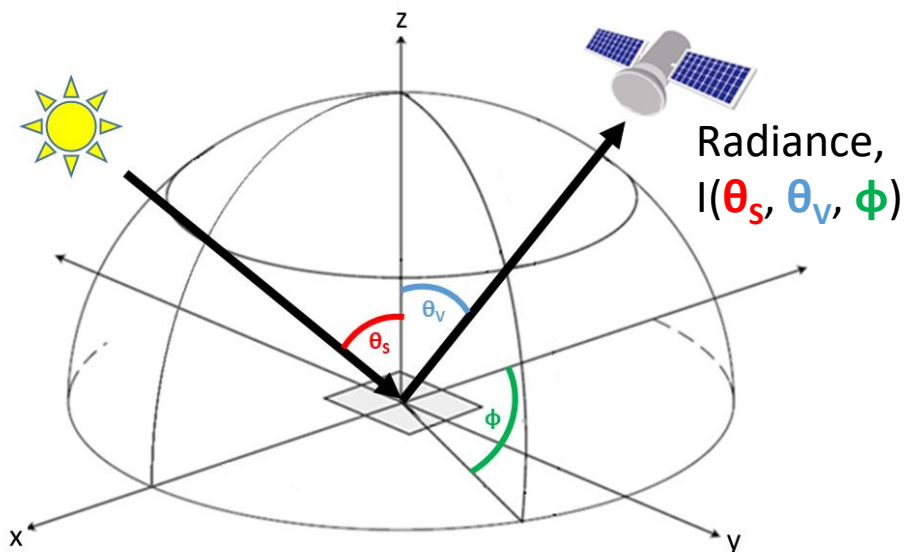
$$F(\theta_s) = \int_0^{2\pi} \int_0^{\pi/2} I(\theta_s, \theta_v, \phi) \cos \theta_v \sin \theta_v d\theta_v d\phi$$

Shortwave ADMs: the basics

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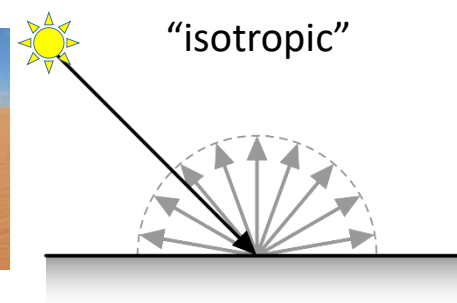
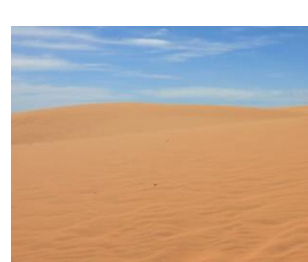
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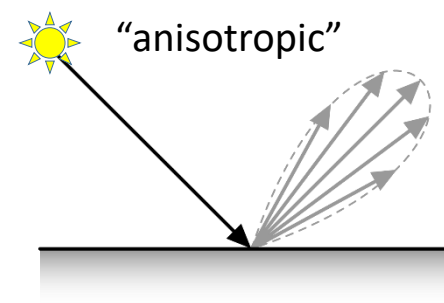


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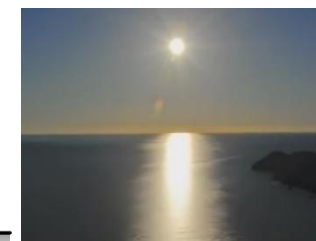
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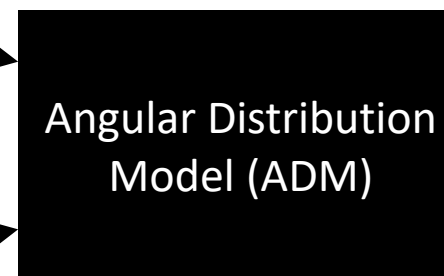
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Irradiance, $F(\theta_s)$

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$$F(\theta_s) = \int_0^{2\pi} \int_0^{\pi/2} I(\theta_s, \theta_v, \phi) \cos \theta_v \sin \theta_v d\theta_v d\phi$$

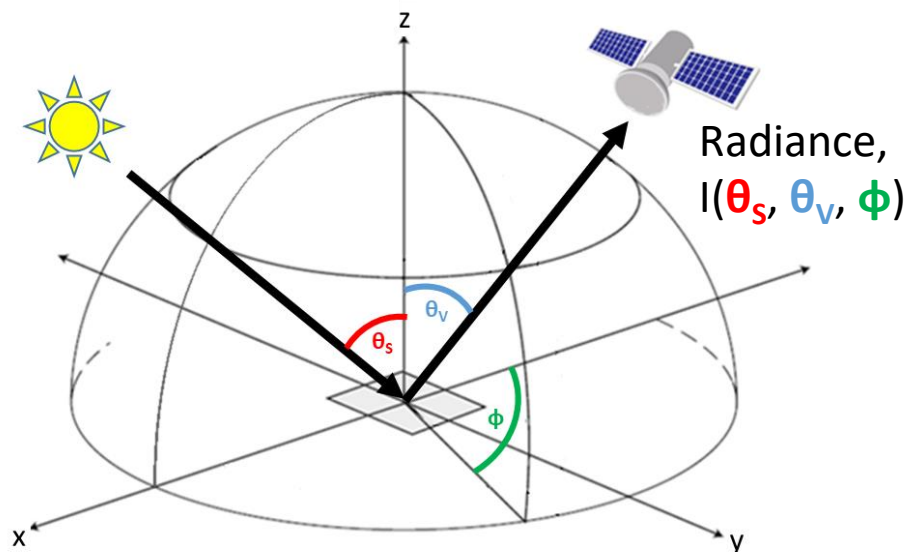
isotropic: $= \pi I(\theta_s, \theta_v, \phi)$

Shortwave ADMs: the basics

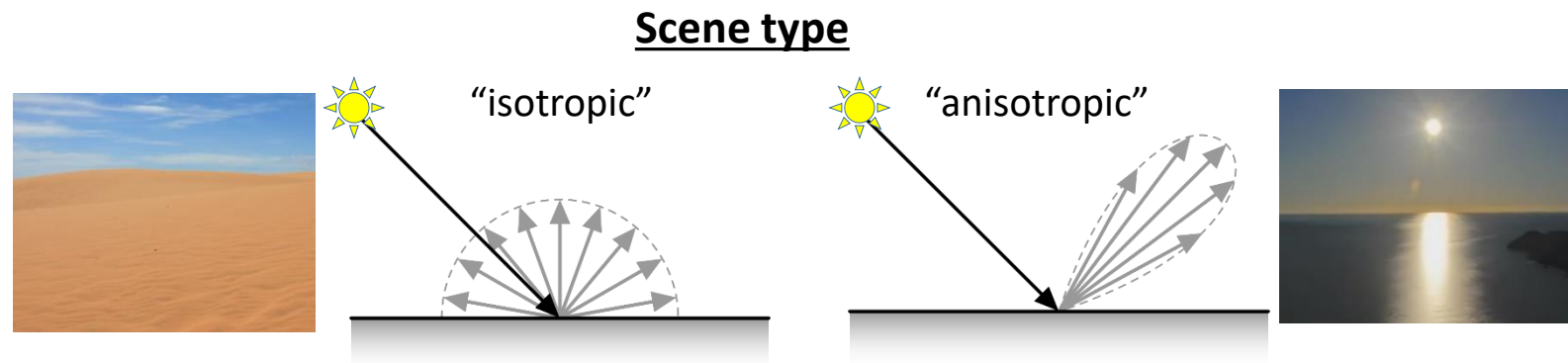
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$$F(\theta_s) = \int_0^{2\pi} \int_0^{\pi/2} I(\theta_s, \theta_v, \phi) \cos \theta_v \sin \theta_v d\theta_v d\phi$$

isotropic:

$$= \pi I(\theta_s, \theta_v, \phi)$$

anisotropic:

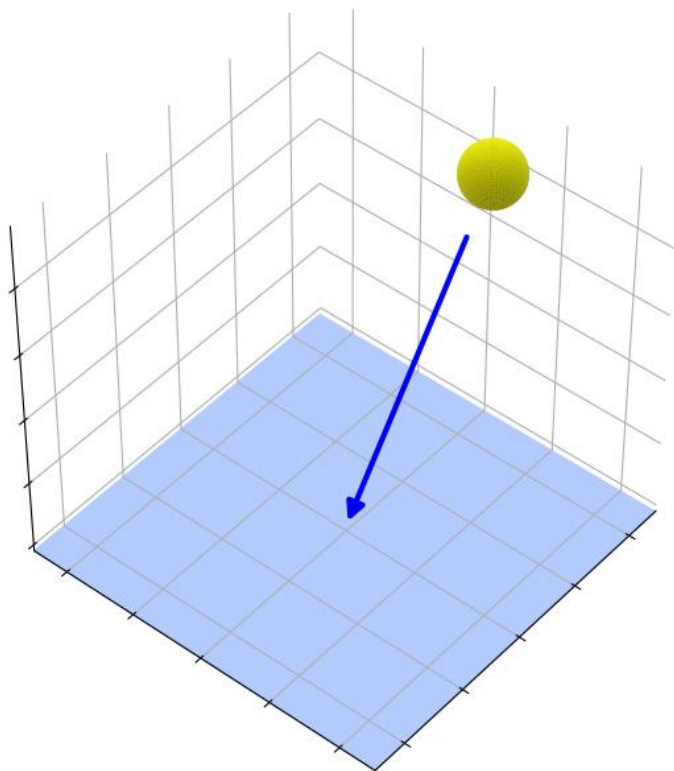
$$= \frac{\pi I(\theta_s, \theta_v, \phi)}{R(\theta_s, \theta_v, \phi)}$$

anisotropic factor

Generating anisotropic factors

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Example: θ_s 30-40°, ocean, clear-sky, wind speed $<3.5 \text{ m s}^{-1}$

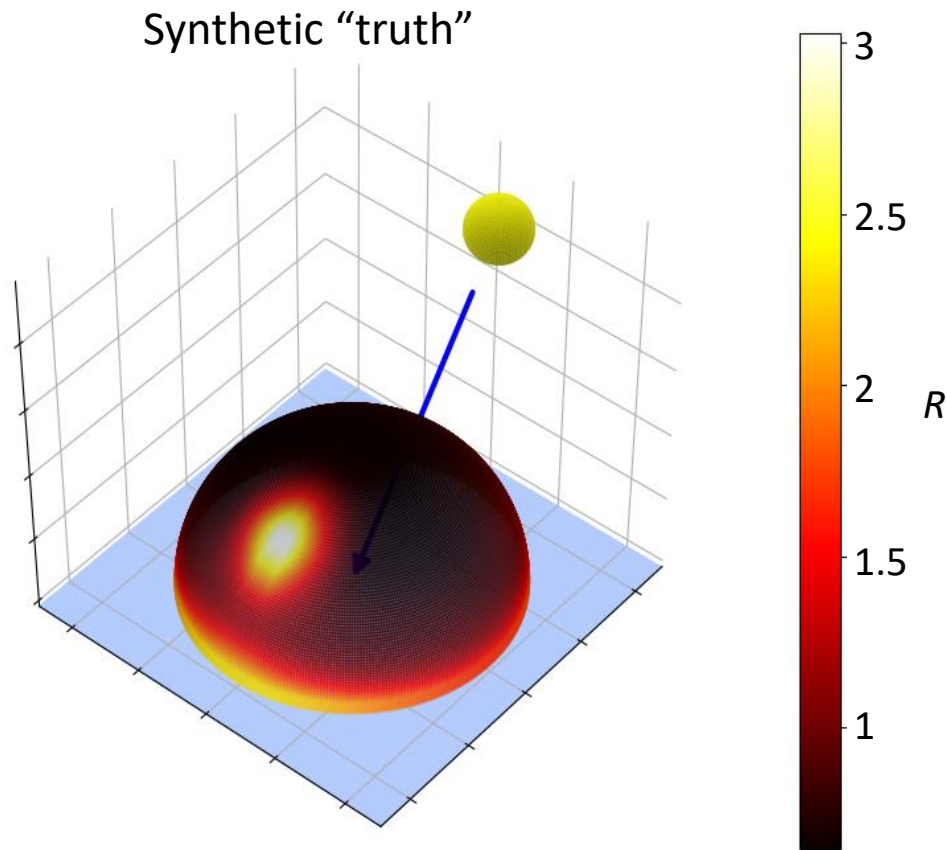


From CERES TRMM ADMs: *Loeb et al., JAM [2003a,b]*

Generating anisotropic factors

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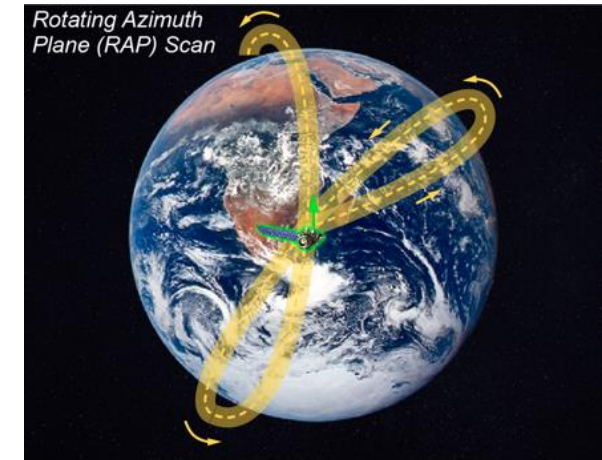
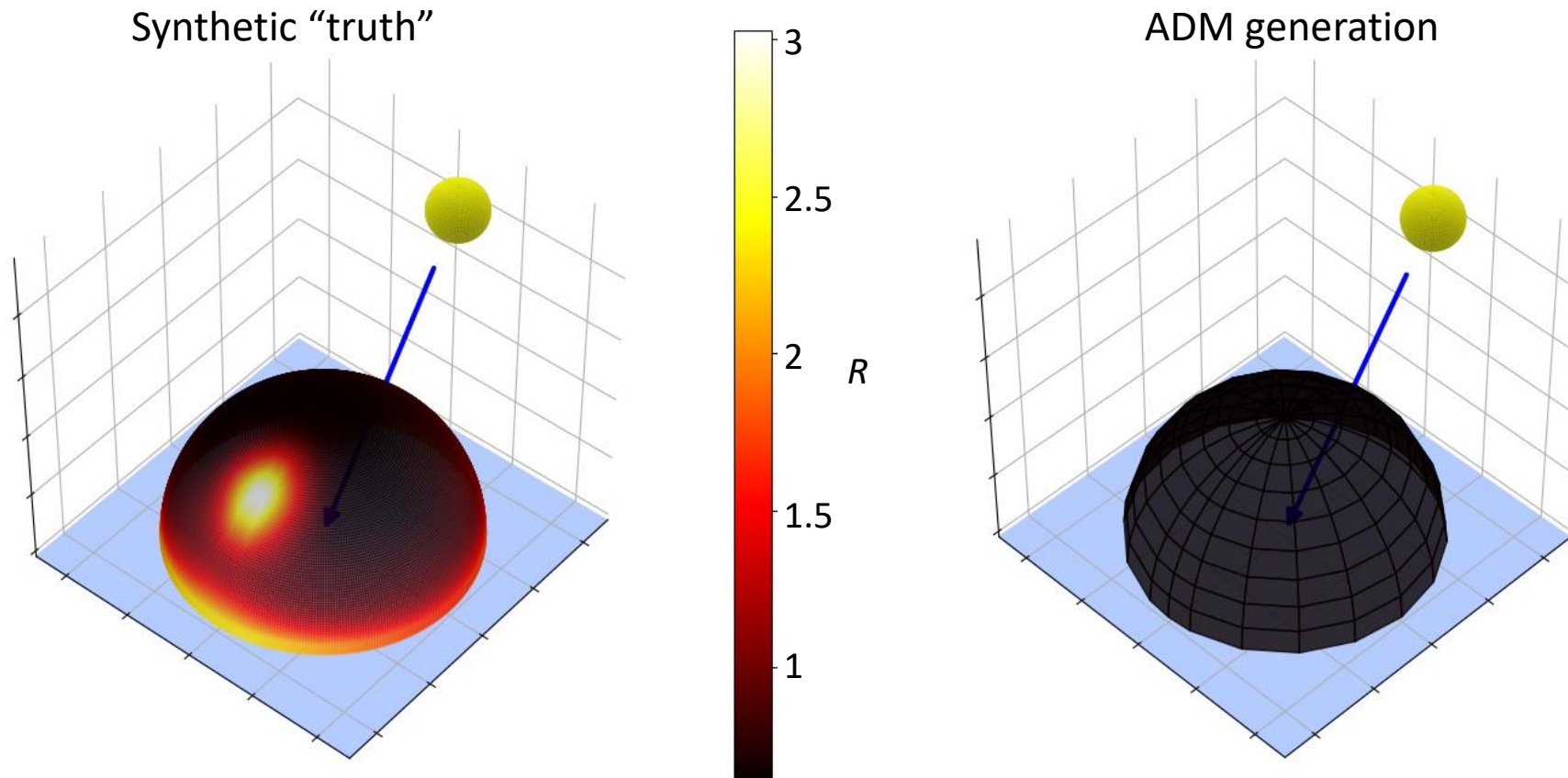


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11

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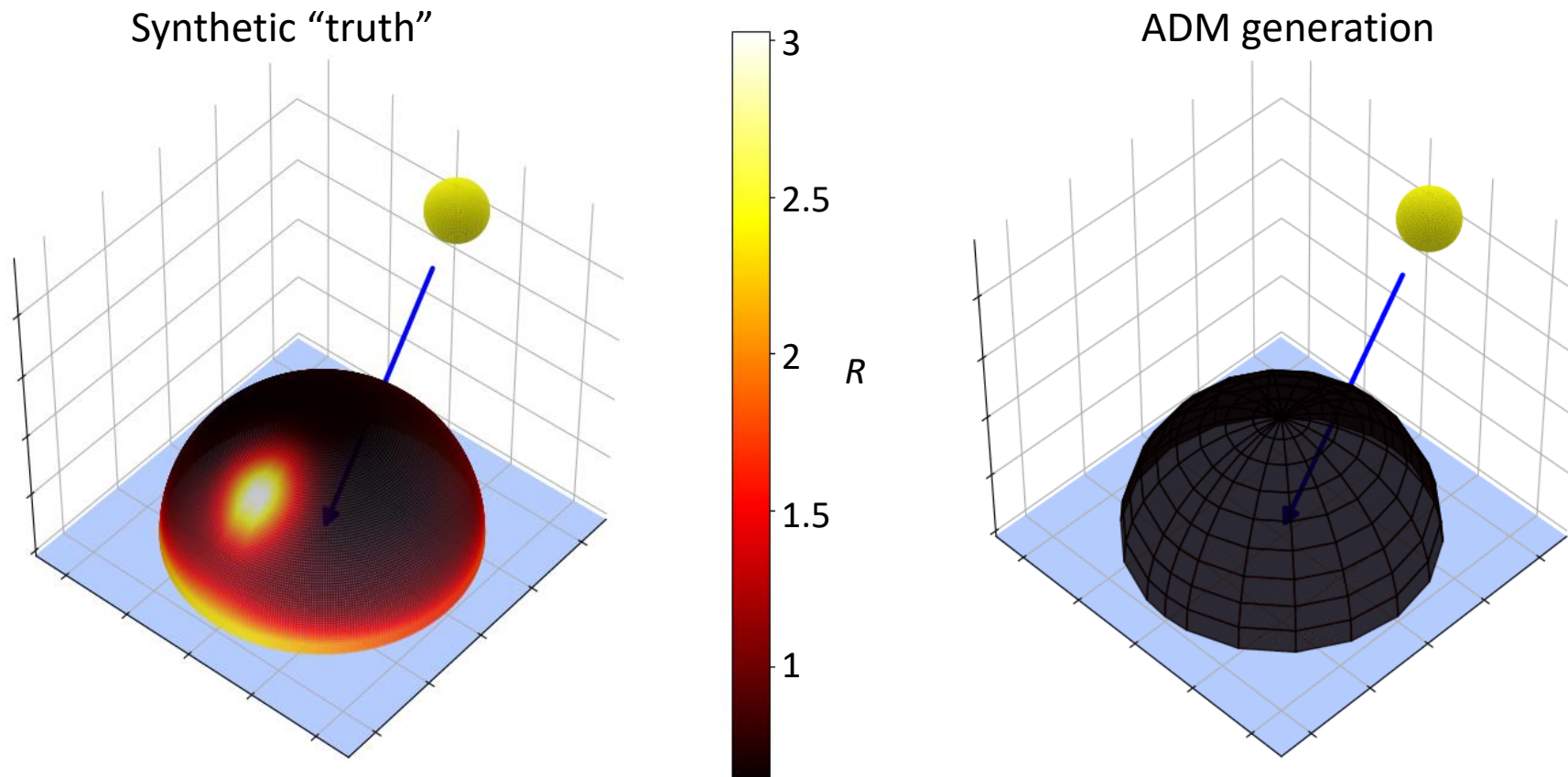


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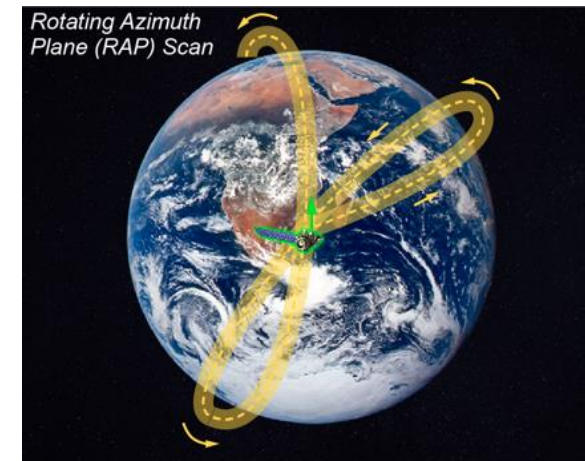
Generating anisotropic factors

12

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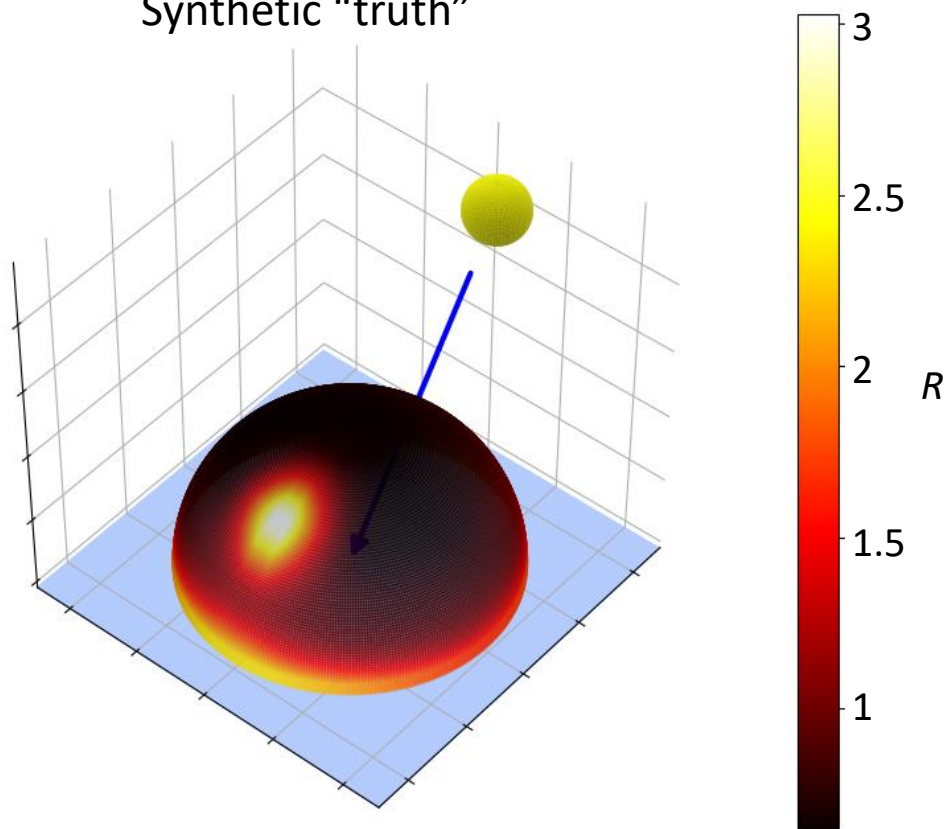


Generating anisotropic factors

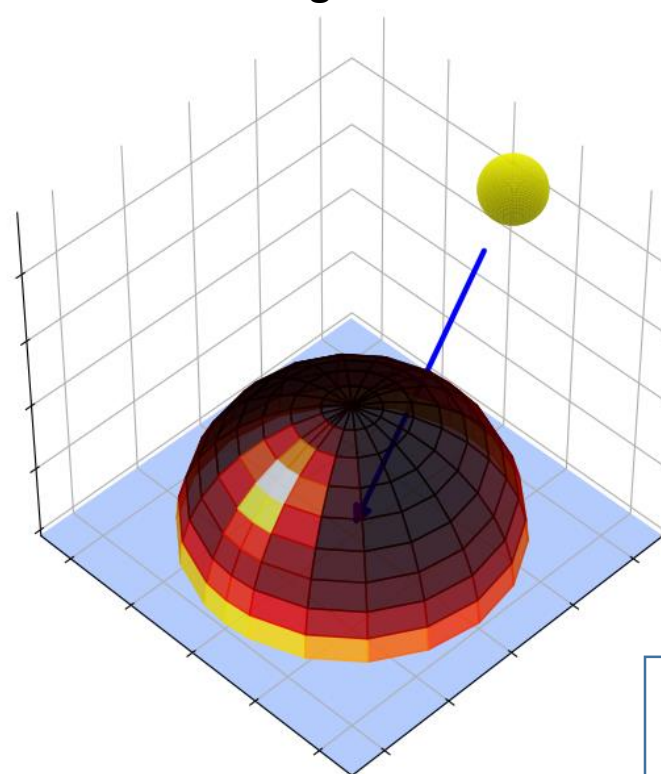
13

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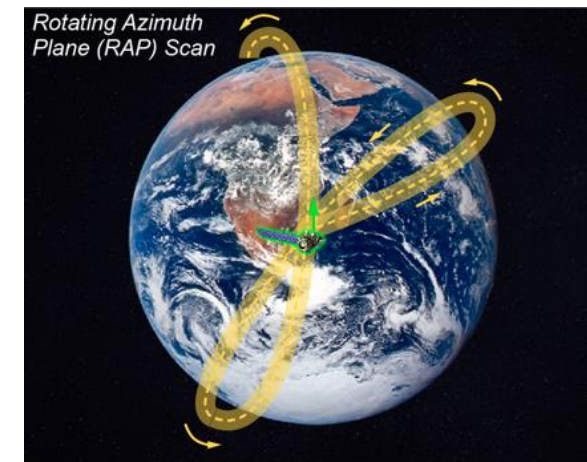
Synthetic “truth”



ADM generation



From CERES TRMM ADMs: *Loeb et al., JAM [2003a,b]*



$$R(\theta_s, \theta_v, \phi) = \frac{\pi I(\theta_s, \theta_v, \phi)}{F(\theta_s)}$$

For θ_v bin i and ϕ bin j :

$$R_{i,j} = \frac{\pi \overline{I_{i,j}}}{F}$$

$$F = \int_0^{2\pi} \int_0^{\pi/2} I(\theta_v, \phi) \cos \theta_v \sin \theta_v d\theta_v d\phi$$

$$\approx \sum_{i=1}^{N_i} w_i \sum_{j=1}^{N_j} w_j \overline{I_{i,j}} \quad (\text{or similar functional form})$$

Libera split-shortwave ADM approach

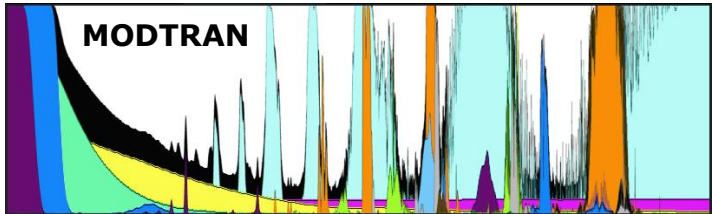
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- Split-SW ADMs do not exist; how will Libera split-shortwave radiance be converted to irradiance?

Libera split-shortwave ADM approach

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 1. OSSE “prior” ADMs [pre-launch]

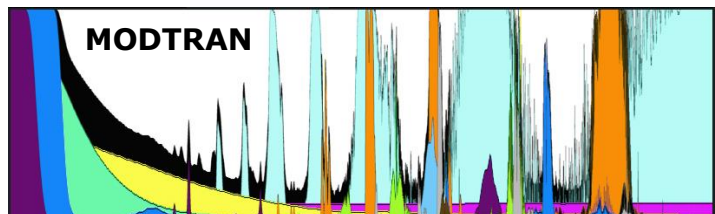


Libera split-shortwave ADM approach

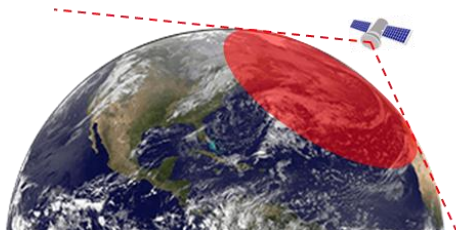
16

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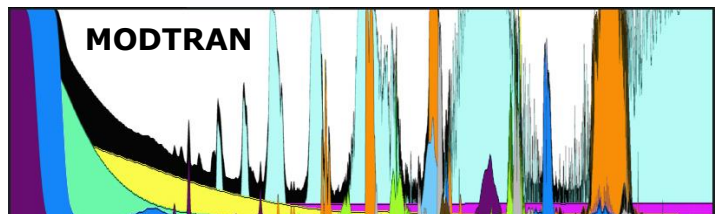


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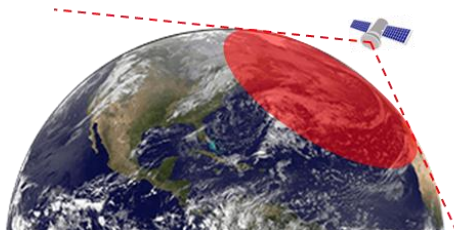
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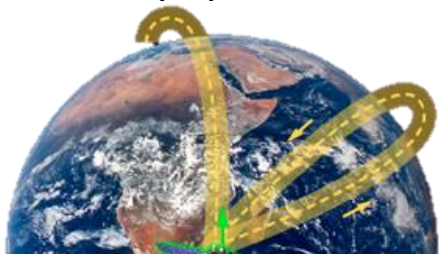
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3. Primary split-SW radiometer RAPS ADMs [later in mission]

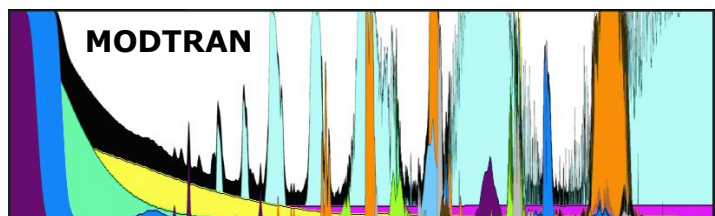


Libera split-shortwave ADM approach

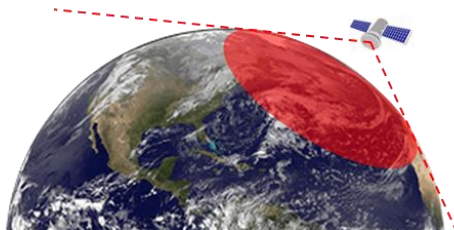
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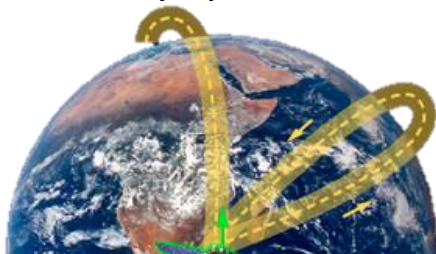
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Imager independent / Libera only

Motivation: “Advance the development of a self-contained, innovative & affordable observing system”.

VIIRS / best available

Motivation: Provide the best possible split-SW irradiance estimates to the community using all of the available information.

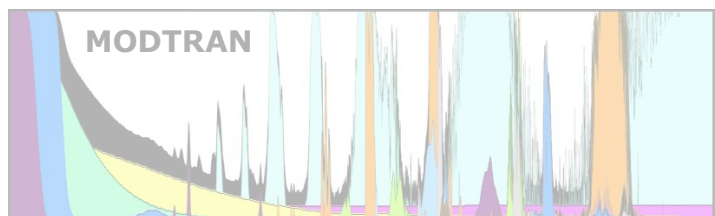
Note: General approach is to develop new VIS ADMs and obtain NIR irradiance via subtraction

Libera split-shortwave ADM approach

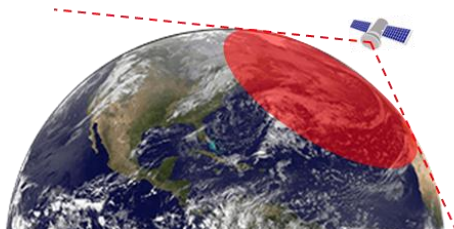
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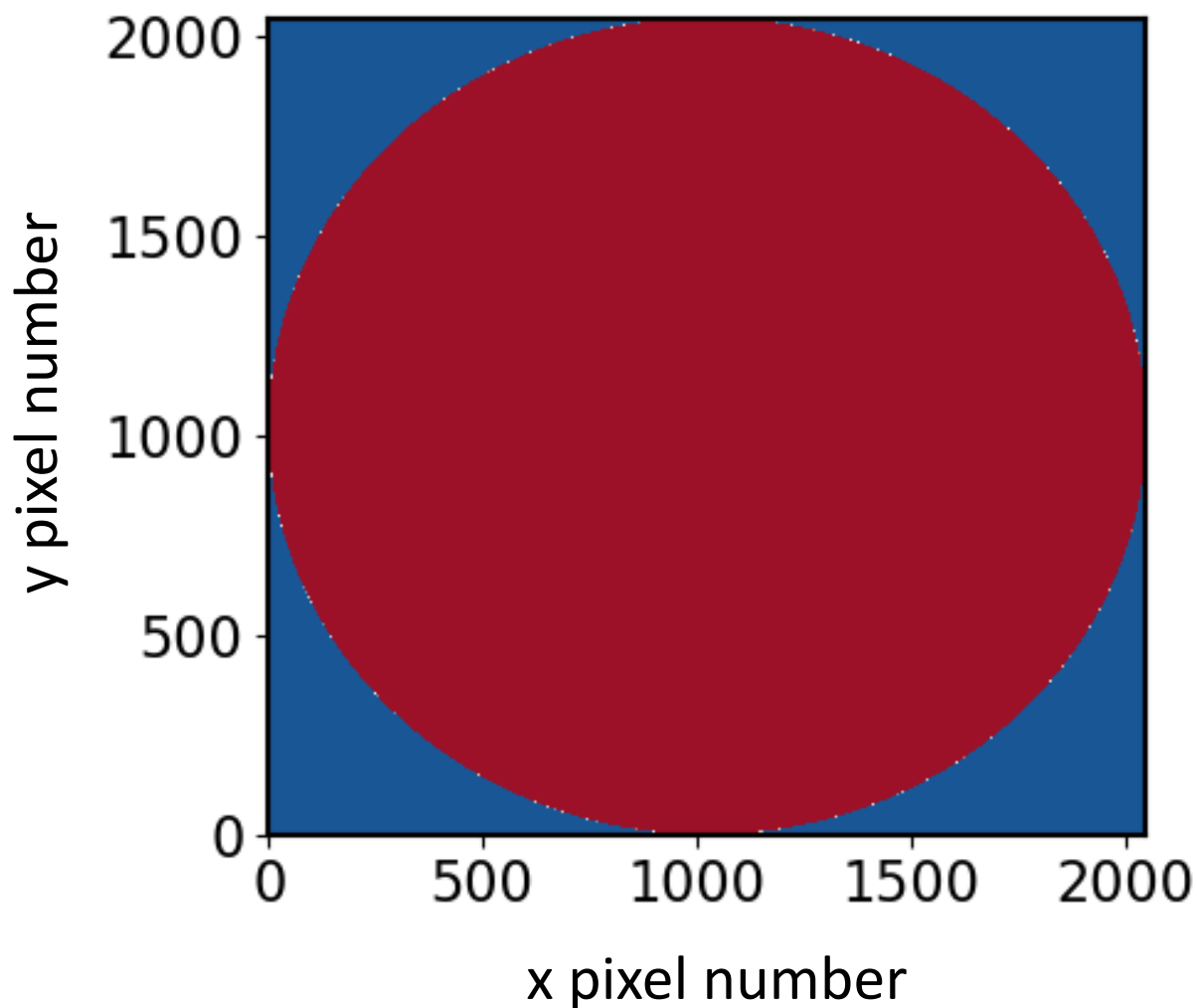
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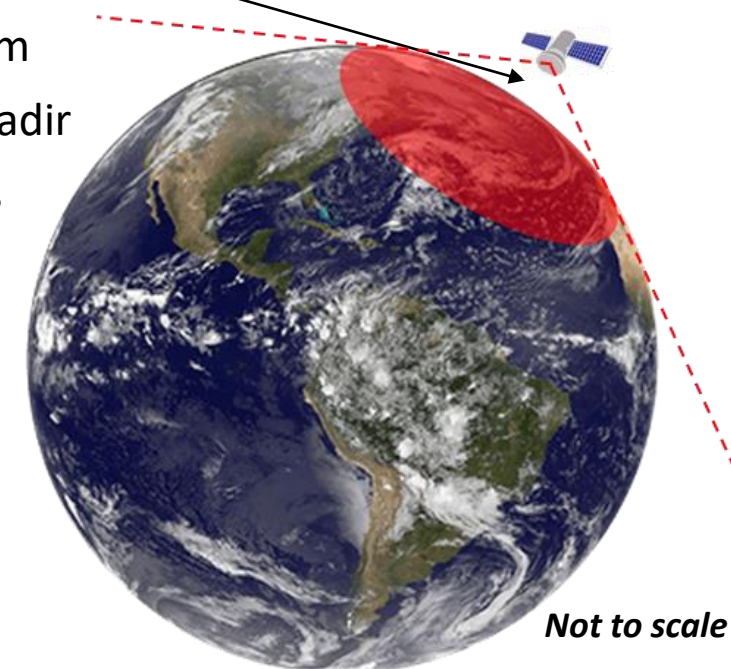
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Libera camera characteristics

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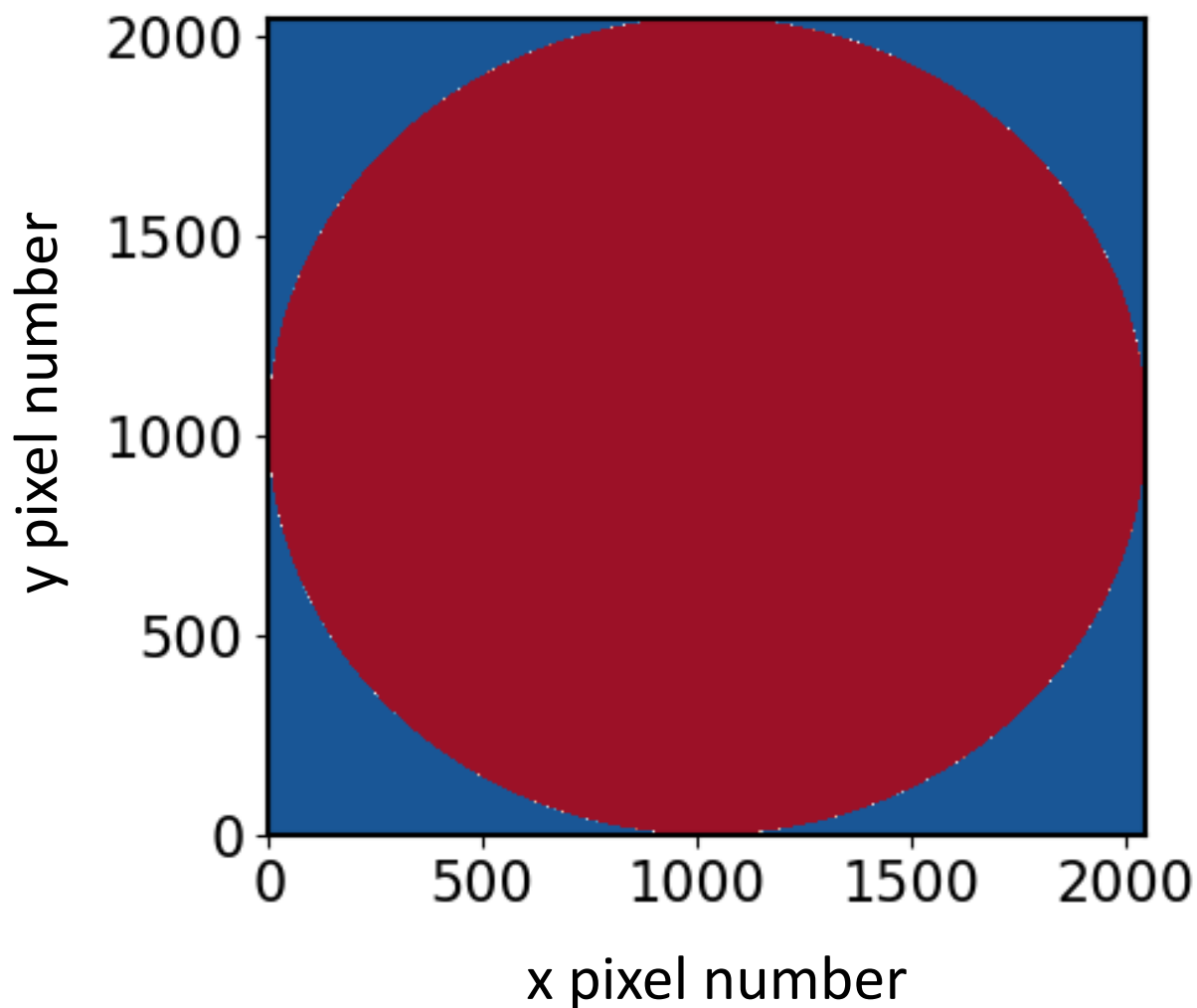


- 2048 × 2048 pixel array samples entire Earth disk
- horizon-to-horizon 124° field of view, (~6000 km @ surface)
- Single channel: 555 nm
- < 1km resolution @ nadir
- Exposure every 5 secs



Libera camera characteristics

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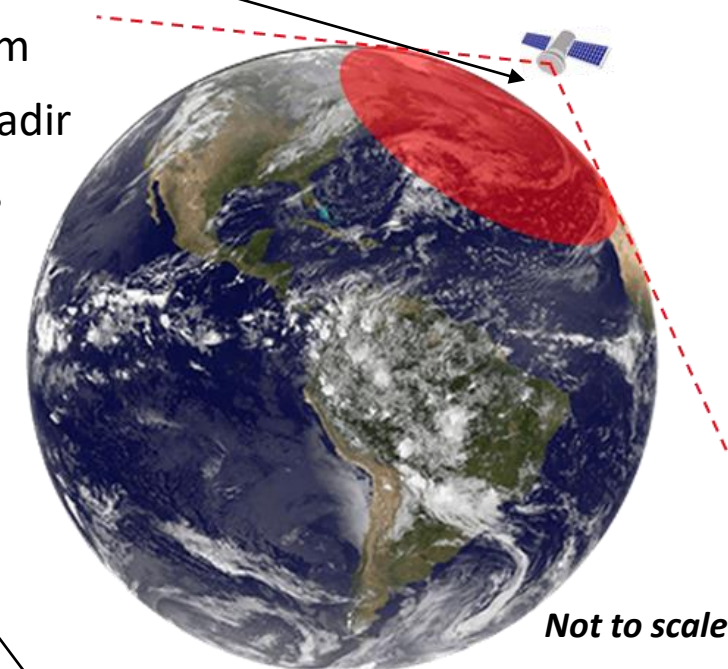
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Key requirements:

Radiometric
accuracy: 5 %

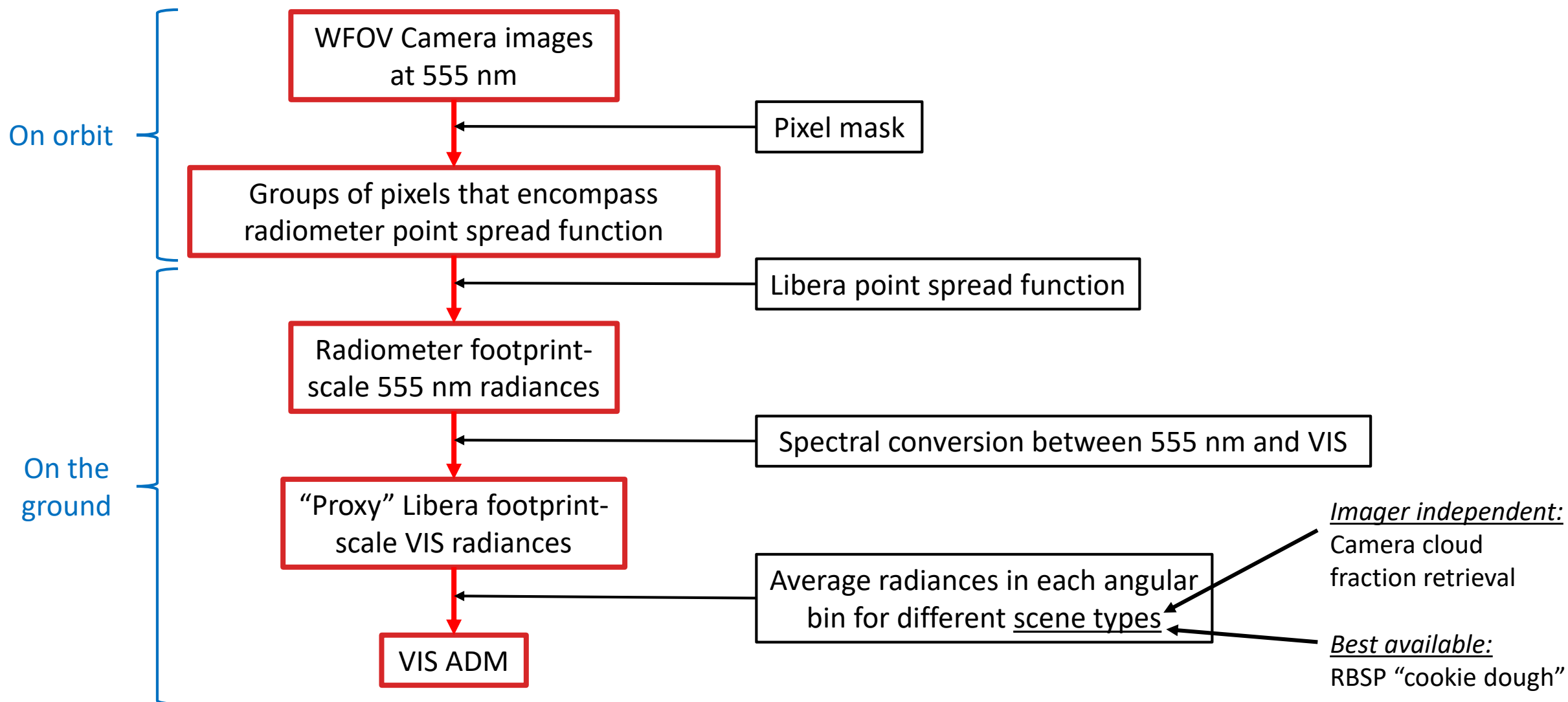
Uniformity: 1.5 %

$$R_{i,j} = \frac{\pi \overline{l_{i,j}}}{F}$$



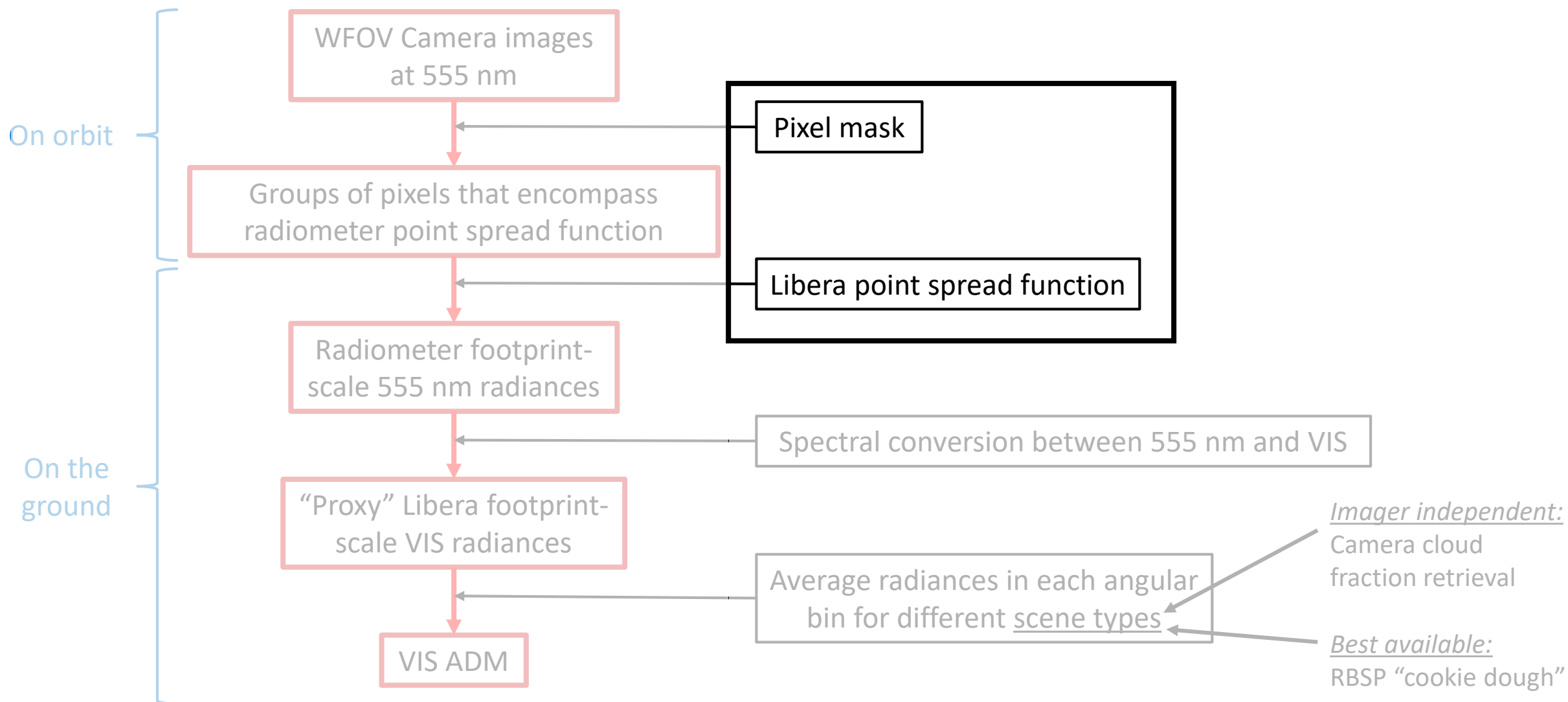
2. camera ADMs [shortly after launch]

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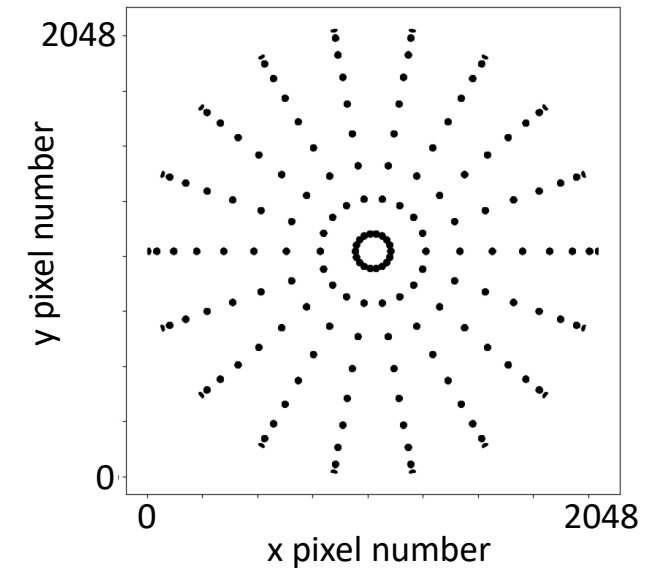
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Camera ADM samples

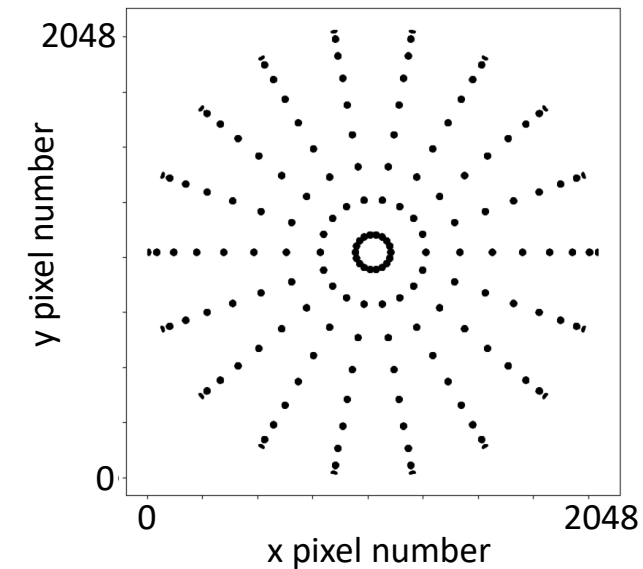
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- Data rate limited! Can typically only downlink small fraction of pixel array

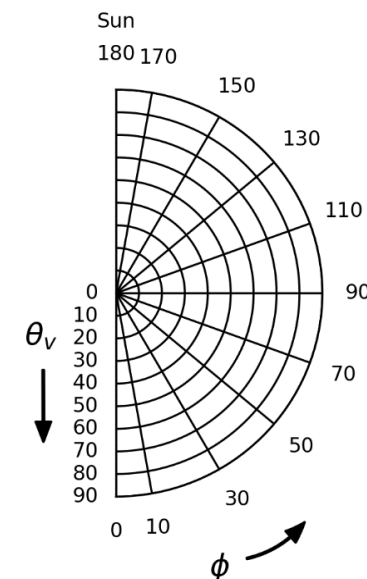
Camera ADM samples

25



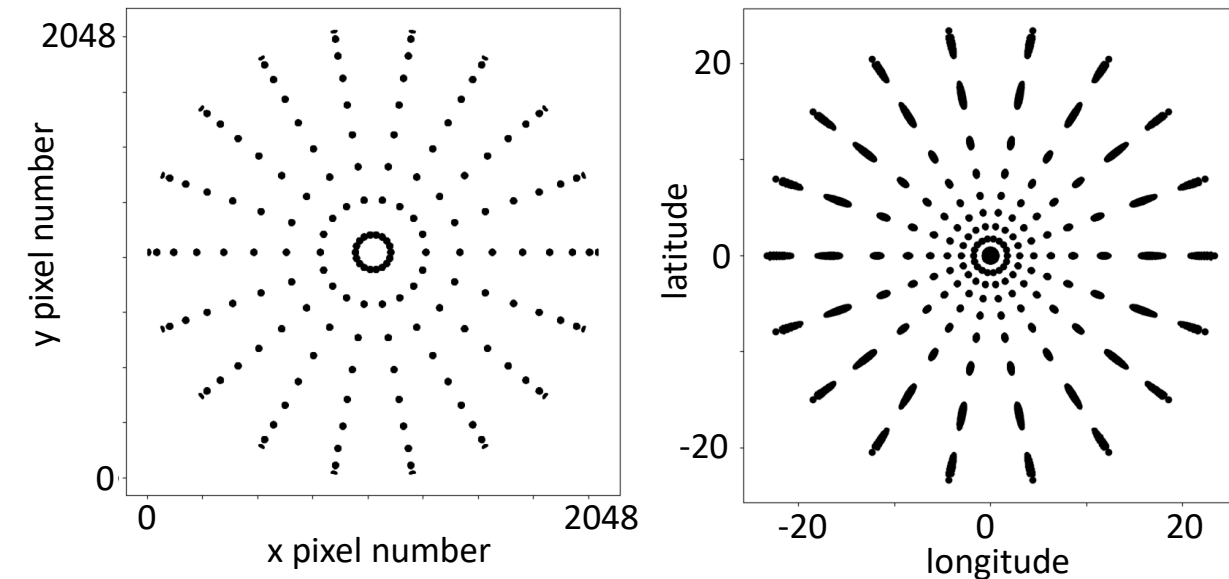
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- Select “ADM samples”: groups of pixels in each angular bin encompassing Libera PSF

CERES-TRMM angular bins:



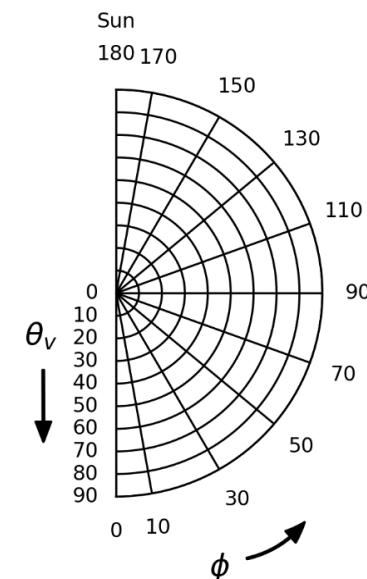
Camera ADM samples

26



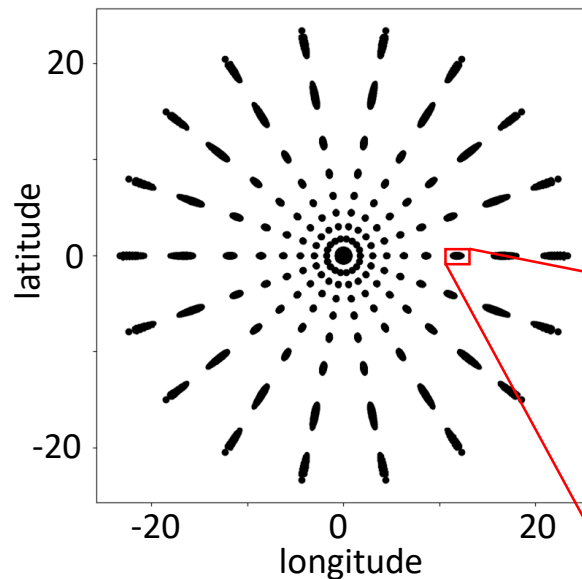
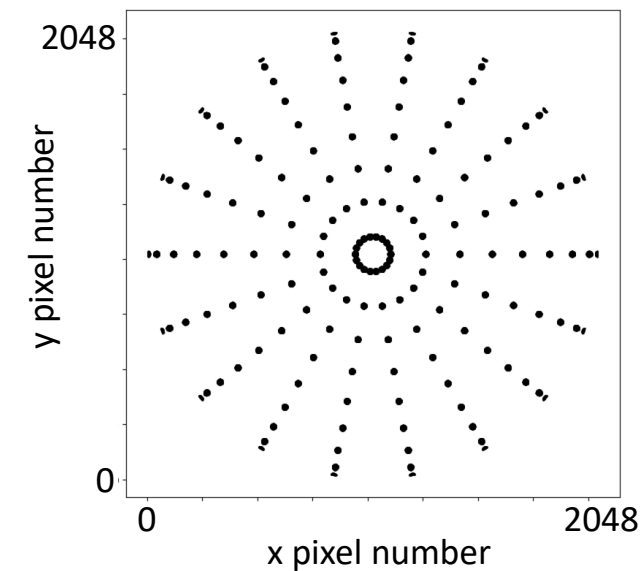
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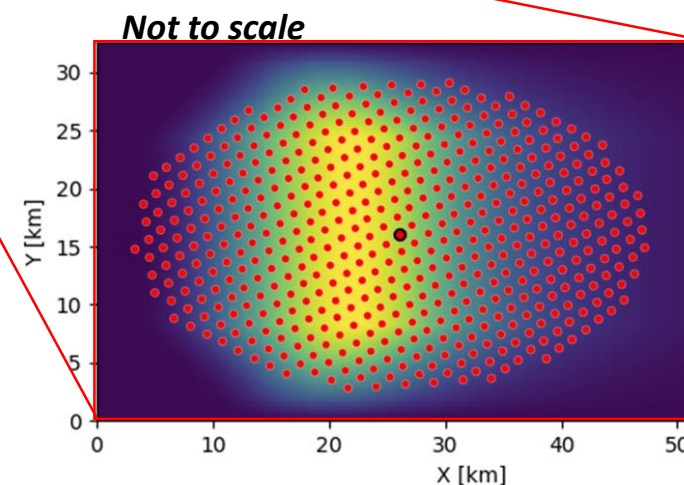


Camera ADM samples

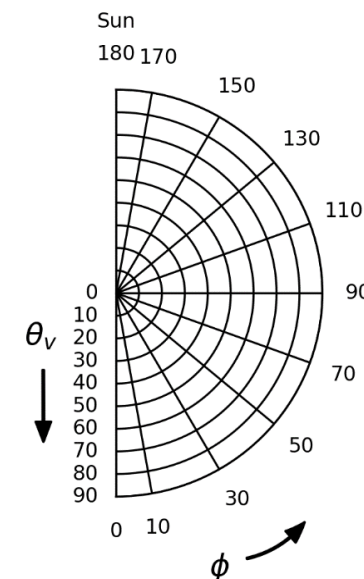
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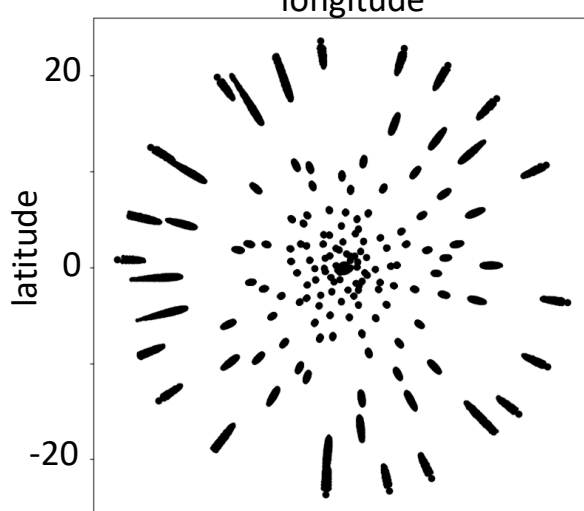
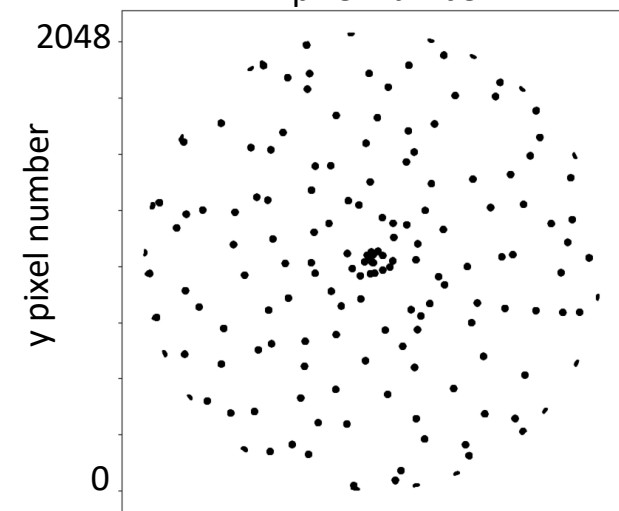
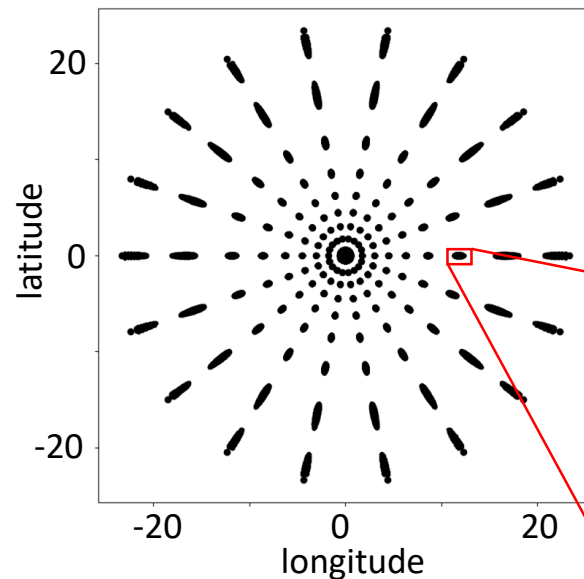
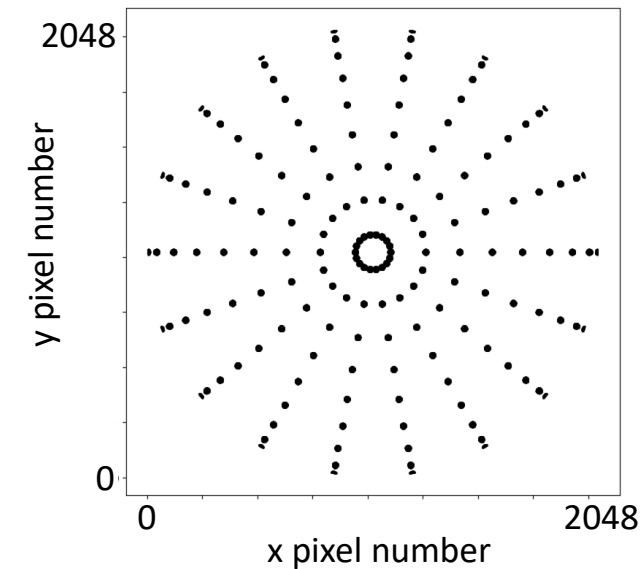


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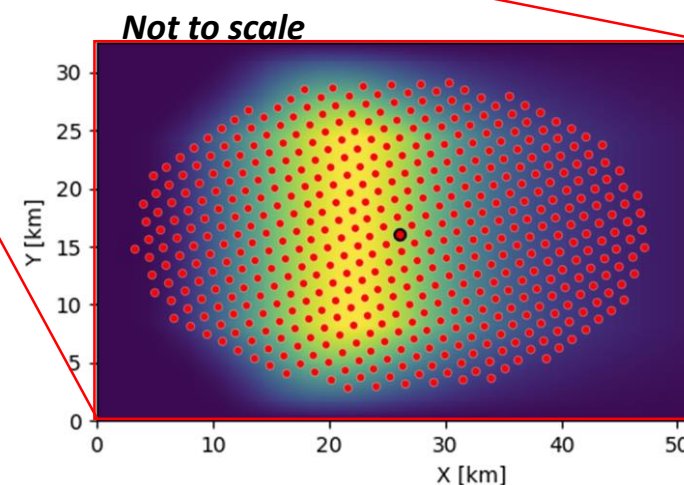


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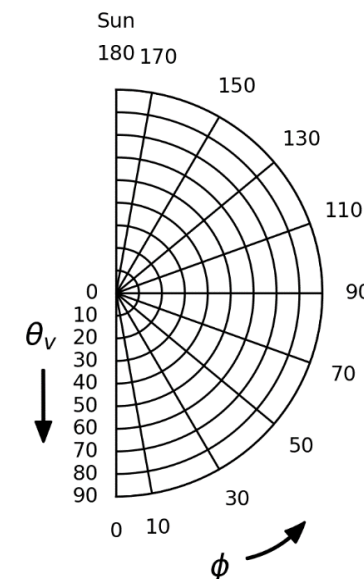
28



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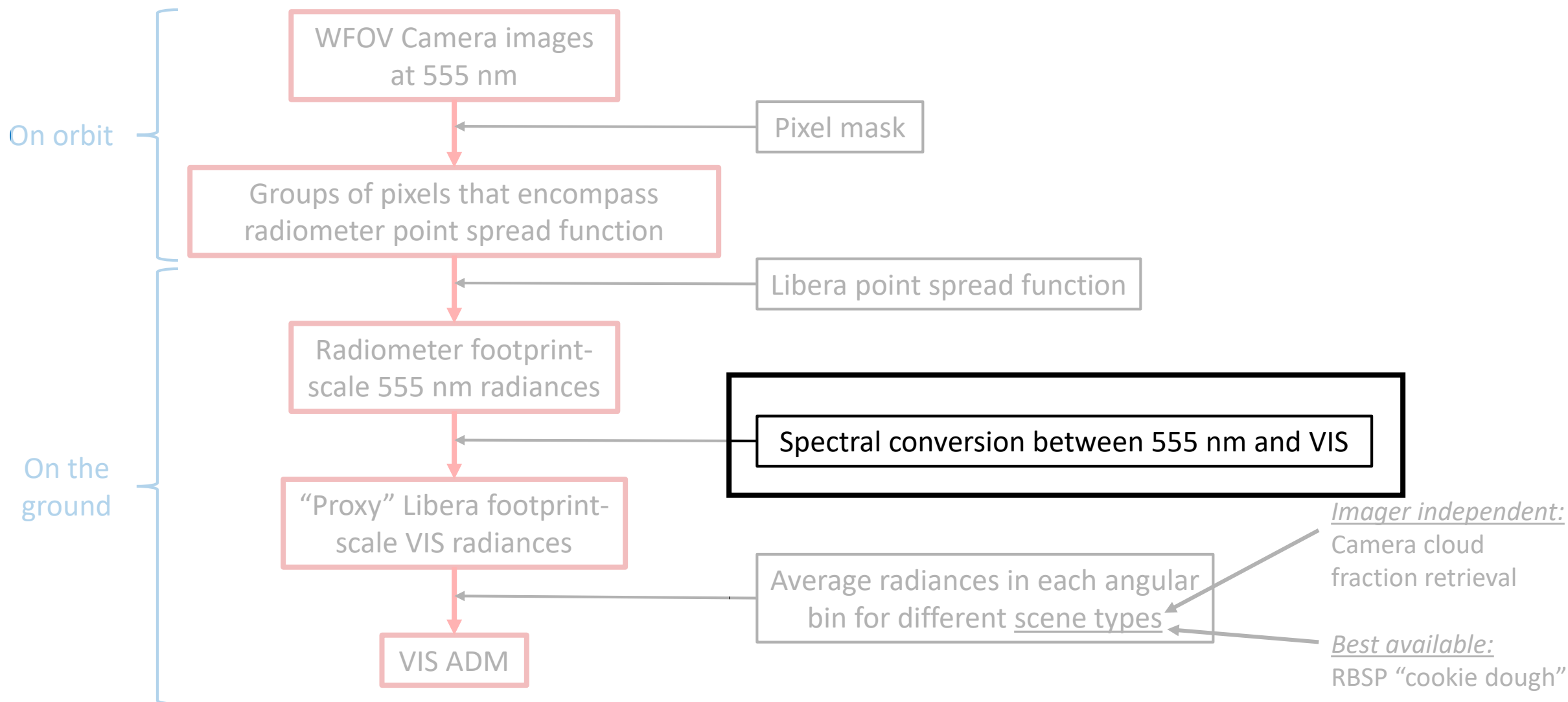
CERES-TRMM angular bins:



- We do not just want to sample the center of the angular bins: randomization

2. camera ADMs [shortly after launch]

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555nm – VIS relationship

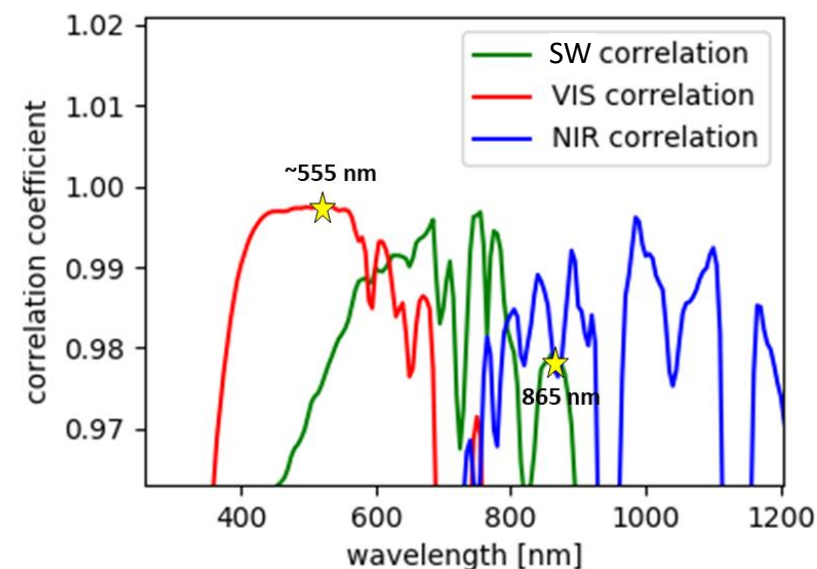
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- Camera wavelength acts as a proxy for one of the split channels

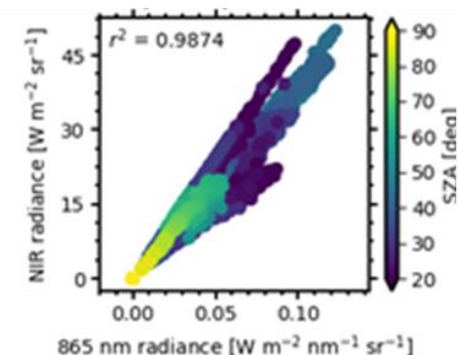
555nm – VIS relationship

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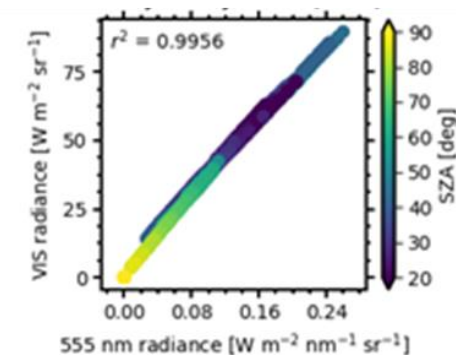
- Camera wavelength acts as a proxy for one of the split channels
- CLARREO OSSE data (*Feldman et al., JGR [2011]*) suggests mid-visible wavelength is optimal for Libera VIS band



b) 865 nm vs. NIR:
Mostly cloudy over ocean



c) 555 nm vs. VIS:
Mostly cloudy over ocean

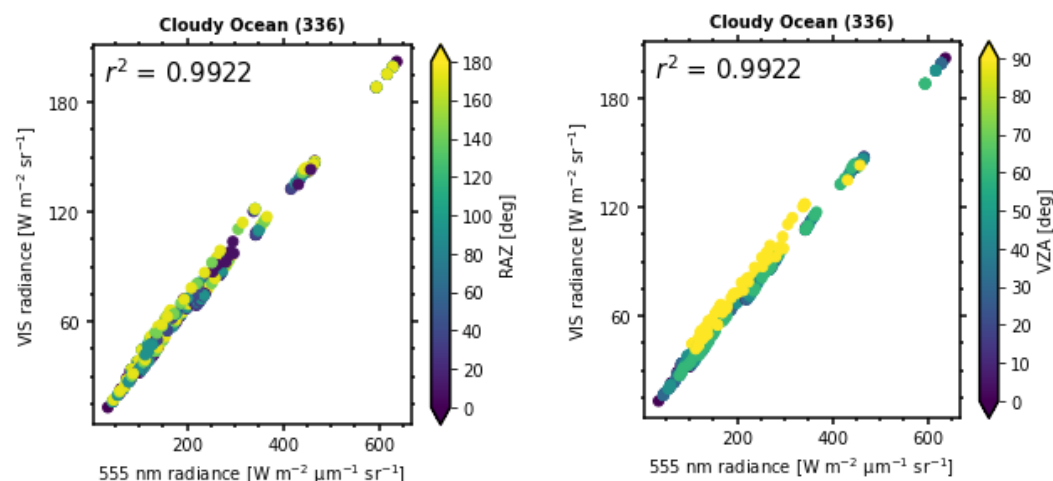
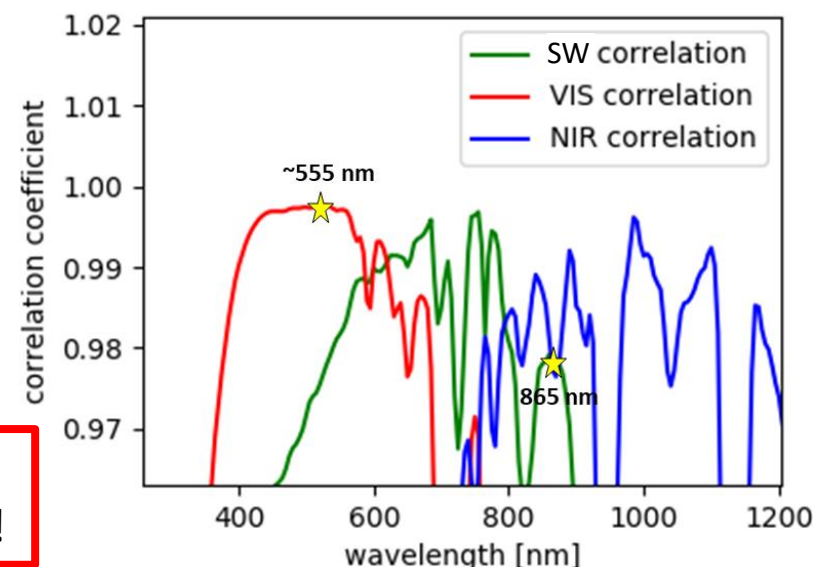


555nm – VIS relationship

32

- Camera wavelength acts as a proxy for one of the split channels
- CLARREO OSSE data (*Feldman et al., JGR [2011]*) suggests mid-visible wavelength is optimal for Libera VIS band
- Preliminary radiative transfer indicates angular distribution of mid-visible and VIS are almost identical

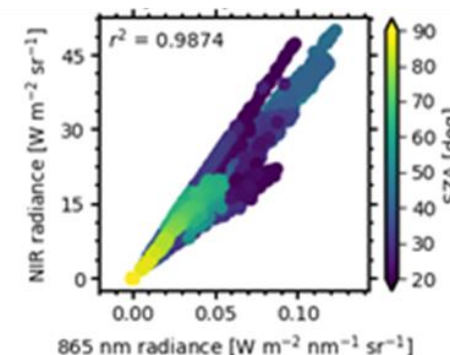
Need to demonstrate spectral variations in angular distribution are consistent *statistically* within all scene types – updated OSSEs coming soon!



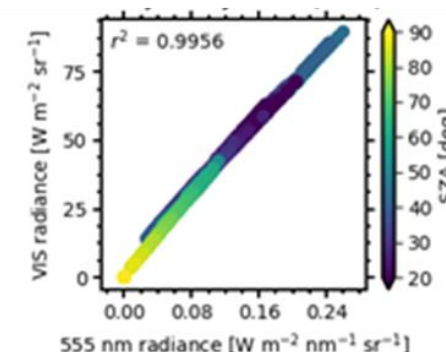
Credit:
Josh Mauss

Dataset from:
Loeb et al., JAM [2001]

b) 865 nm vs. NIR:
Mostly cloudy over ocean

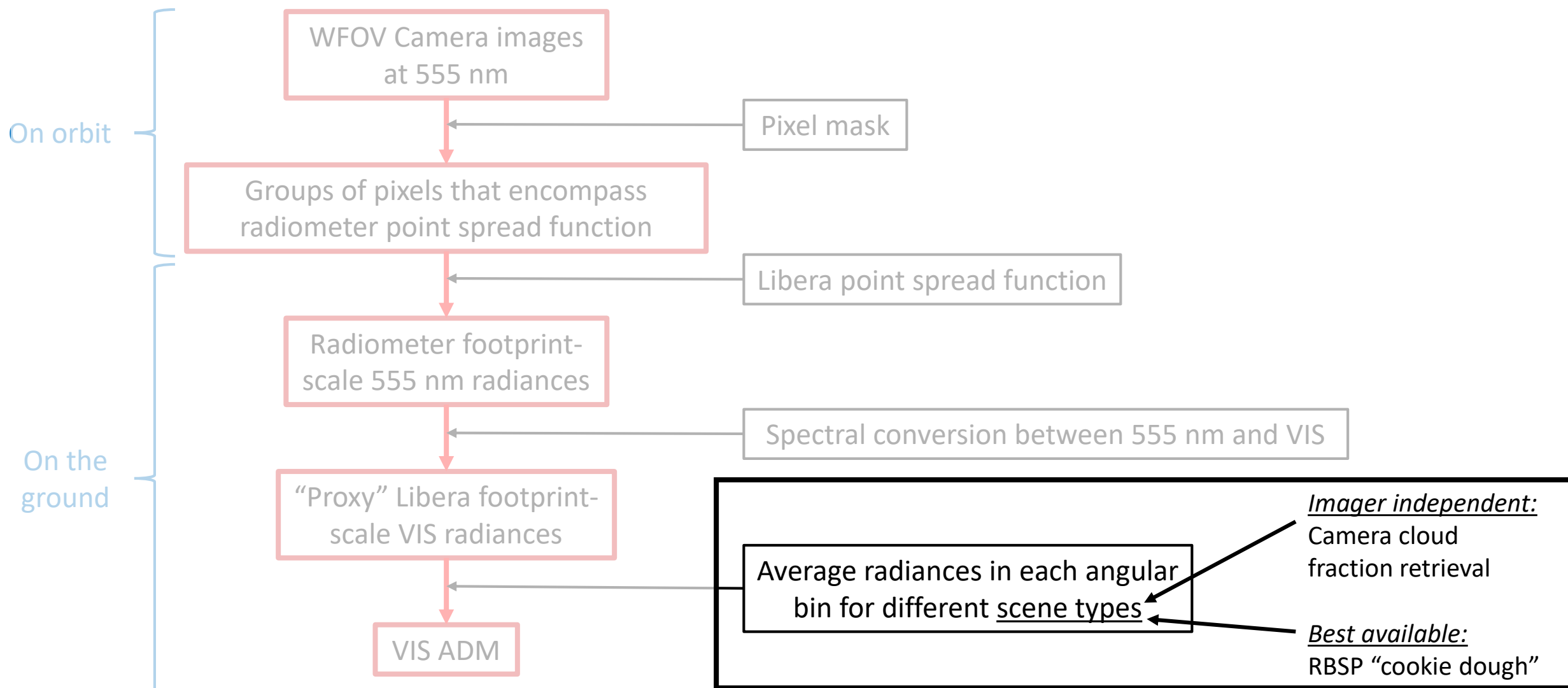


c) 555 nm vs. VIS:
Mostly cloudy over ocean



2. camera ADMs [shortly after launch]

33



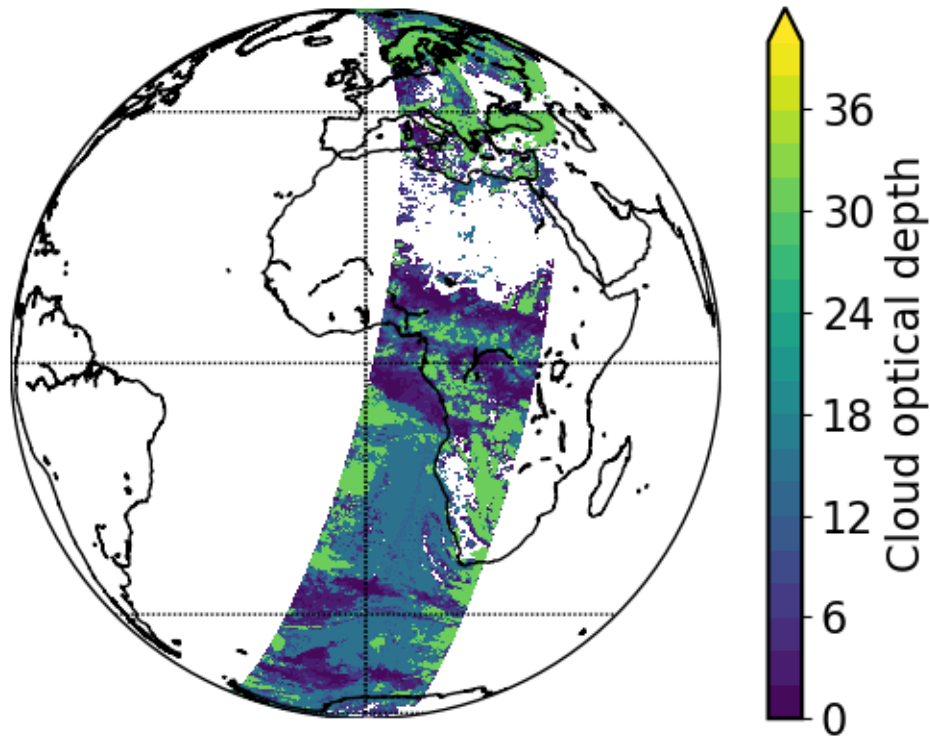
Angular sampling: Let's use CERES “cookie dough”

34

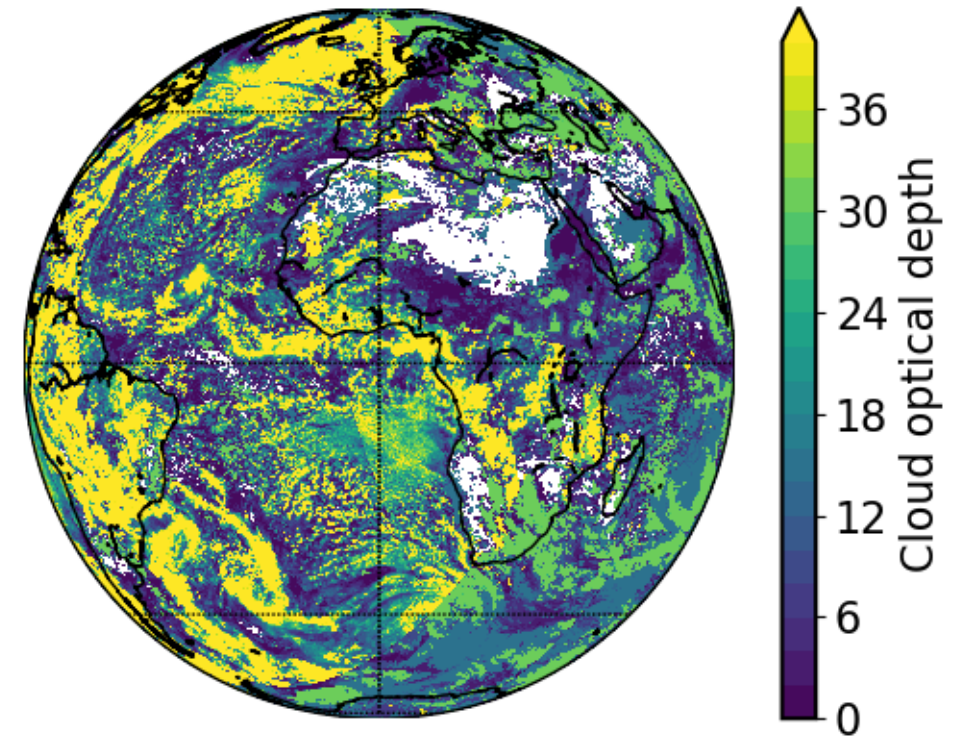
NOAA 20 (JPSS-1) 1st October 2021

“We use every fourth VIIRS imager pixel and every other scan line in processing.”

First hour



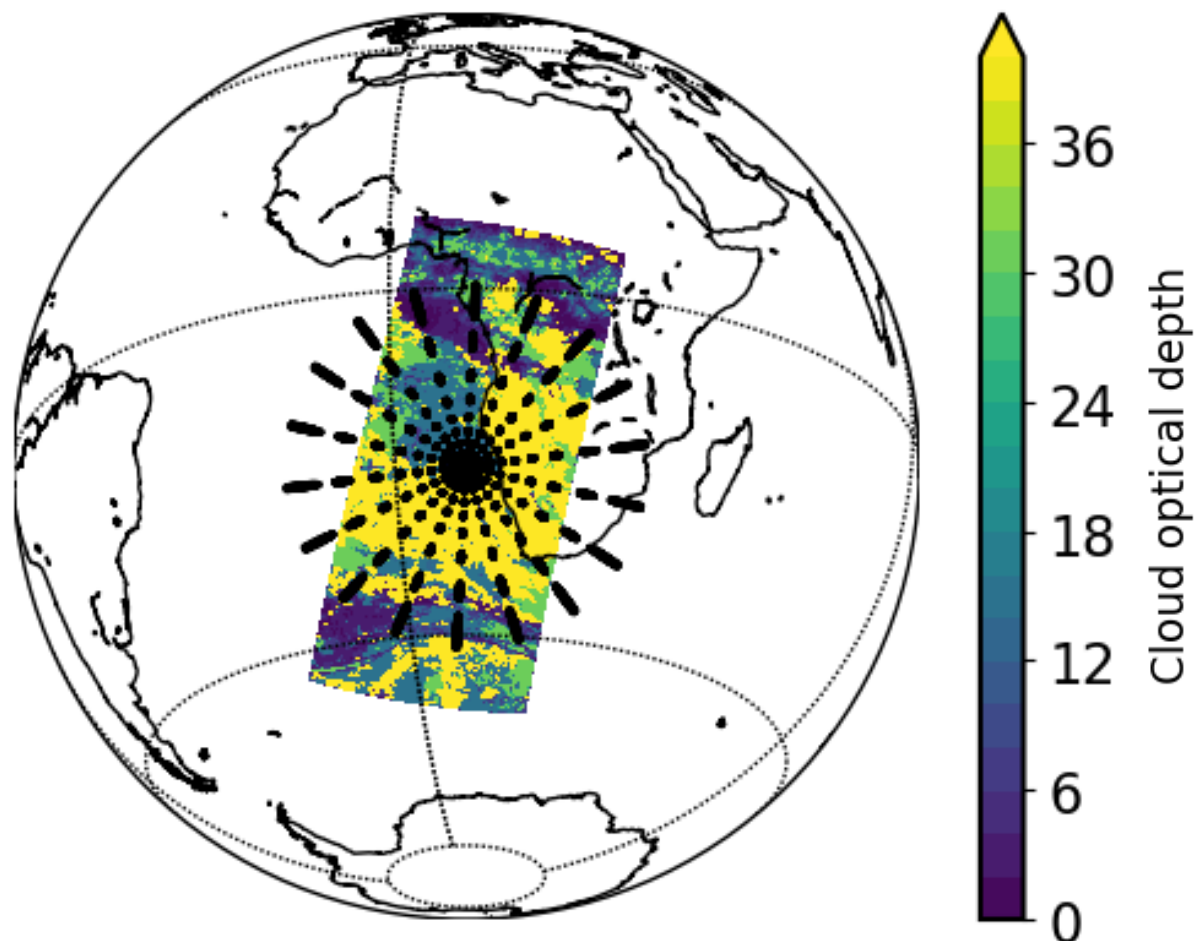
24 hours



Camera sampling projected onto cookie dough

35

2021-10-01 00:30 UTC

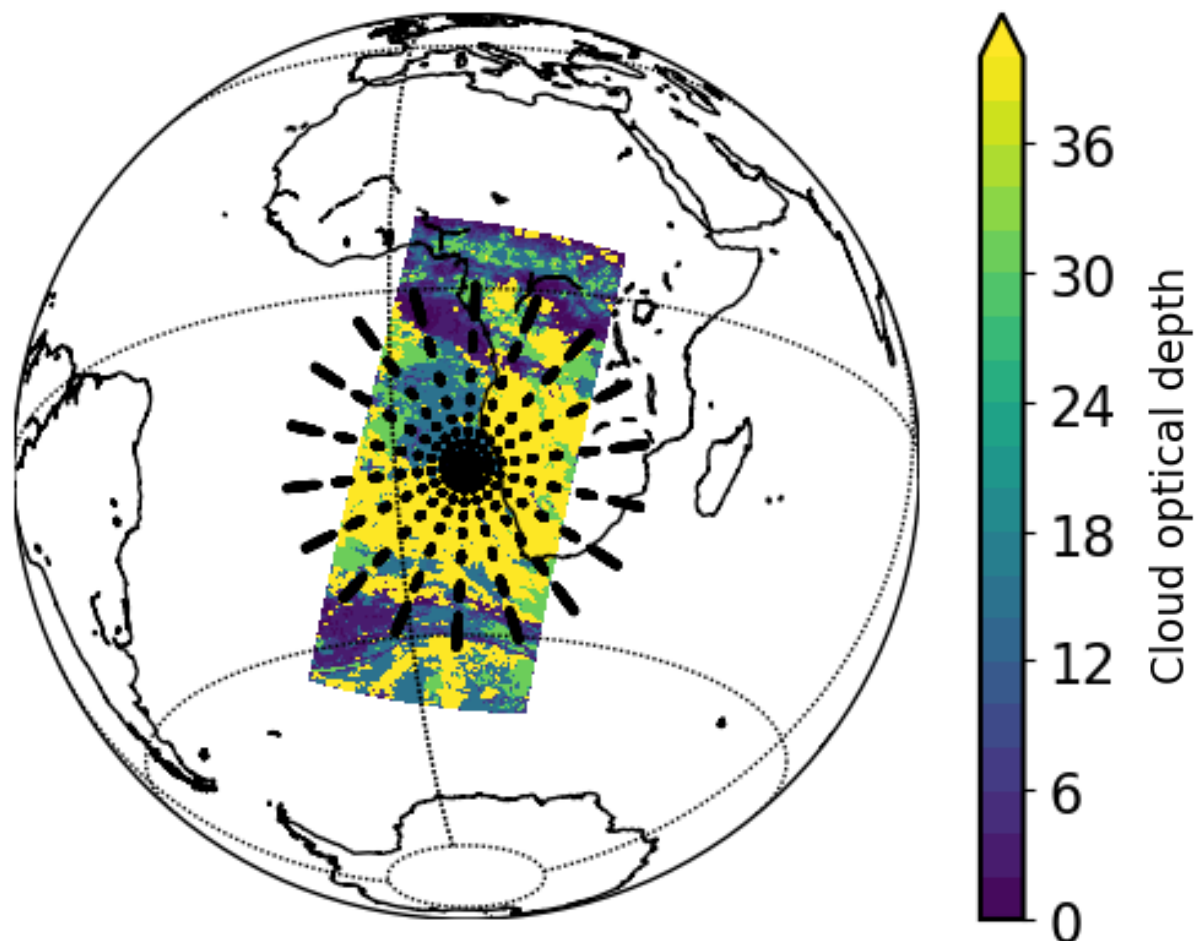


- Select cookie dough +/- 9 min of camera observation time (~15 min for satellite to traverse camera FOV)

Camera sampling projected onto cookie dough

36

2021-10-01 00:30 UTC

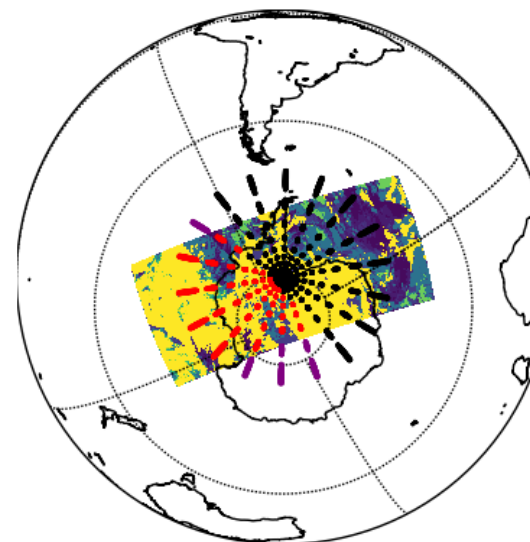


- Select cookie dough +/- 9 min of camera observation time (~15 min for satellite to traverse camera FOV)

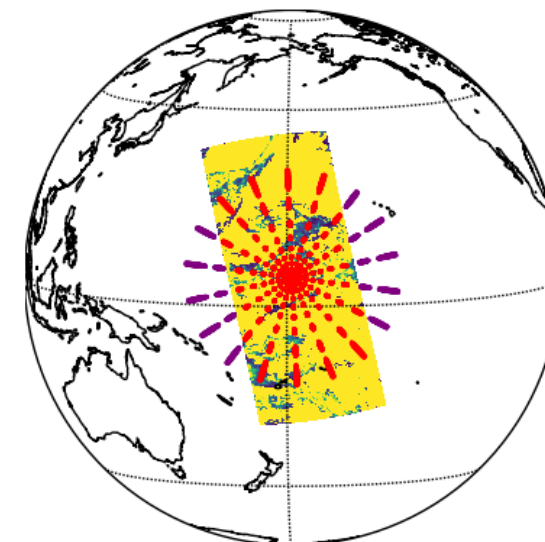
Key

- Night ADM sample (not downlinked!)
- Day ADM sample, outside VIIRS swath
- Day ADM sample, co-located with VIIRS swath

2021-10-01 00:48 UTC



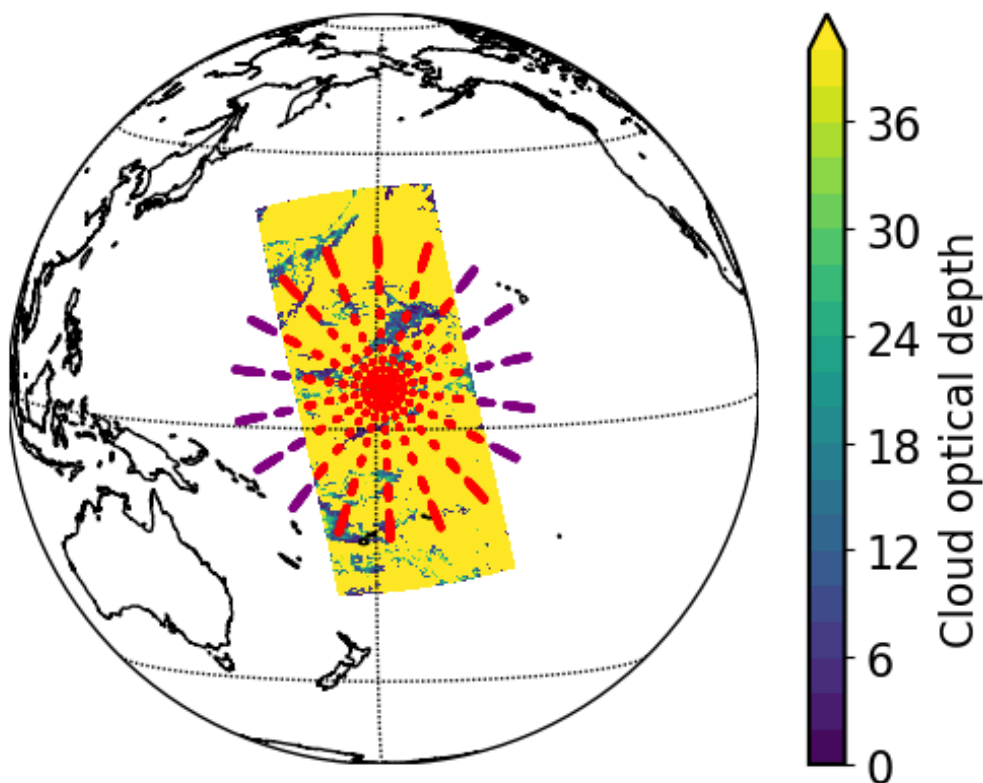
2021-10-01 01:16 UTC



ADM sample scene type from cookie dough

37

2021-10-01 01:16 UTC

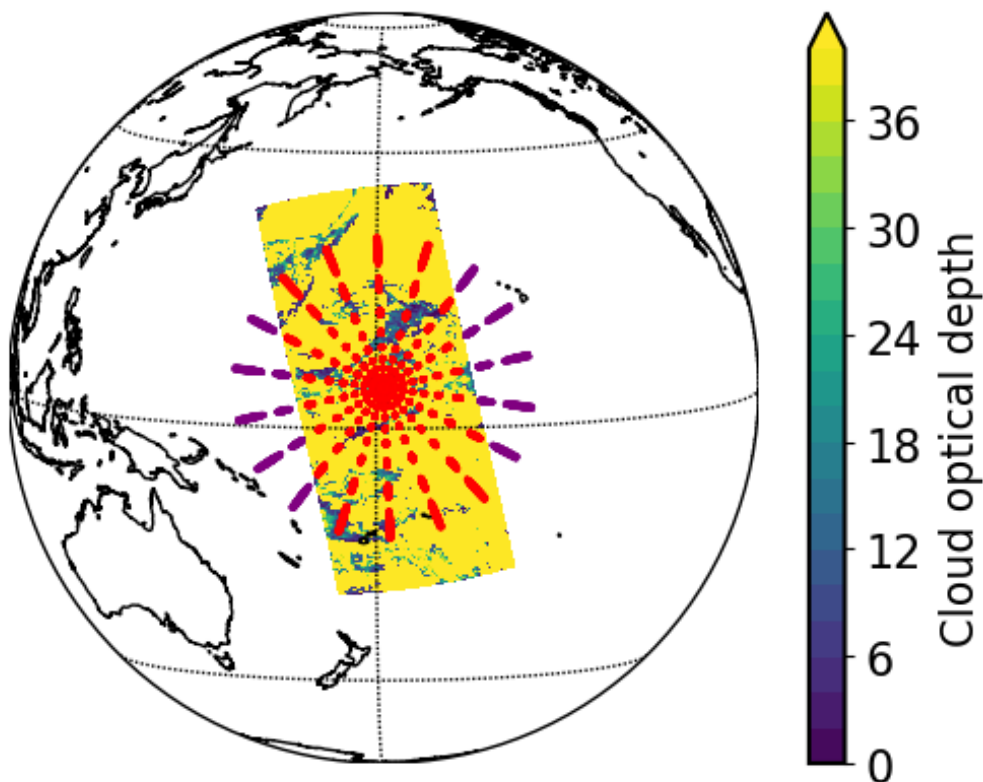


- For each pixel: surface type and cloud fraction from nearest interpolation to cookie dough
- ADM sample surface type: mode, cloud fraction: mean

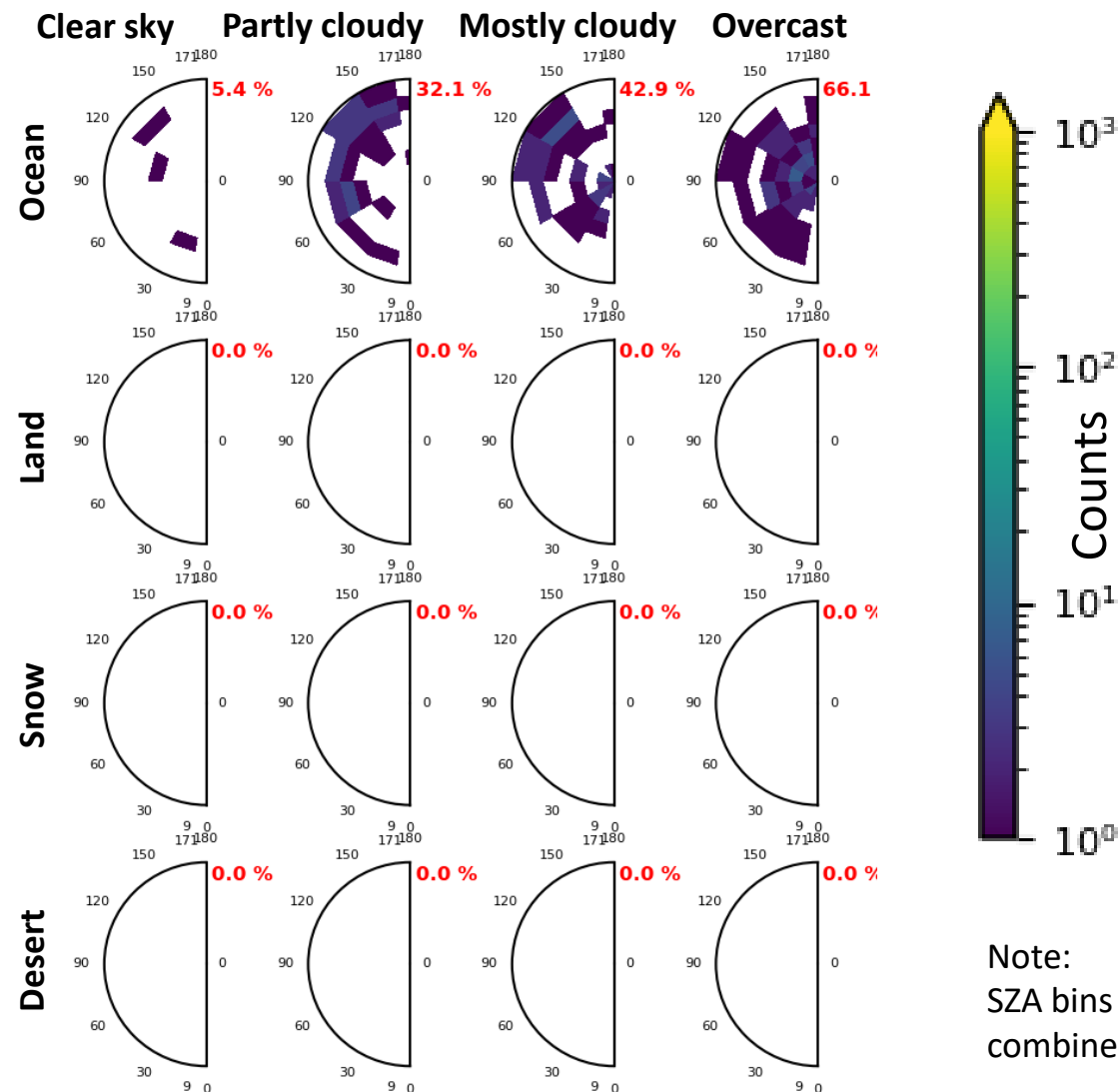
ADM sample scene type from cookie dough

38

2021-10-01 01:16 UTC



- For each pixel: surface type and cloud fraction from nearest interpolation to cookie dough
- ADM sample surface type: mode, cloud fraction: mean

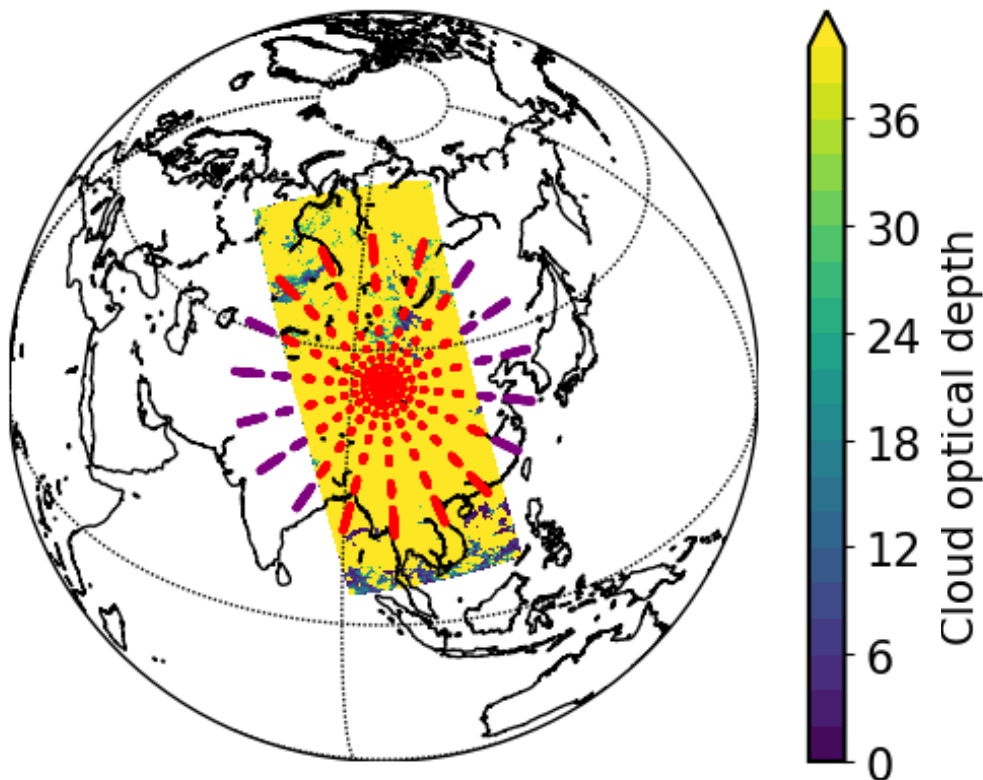


Note:
SZA bins
combined

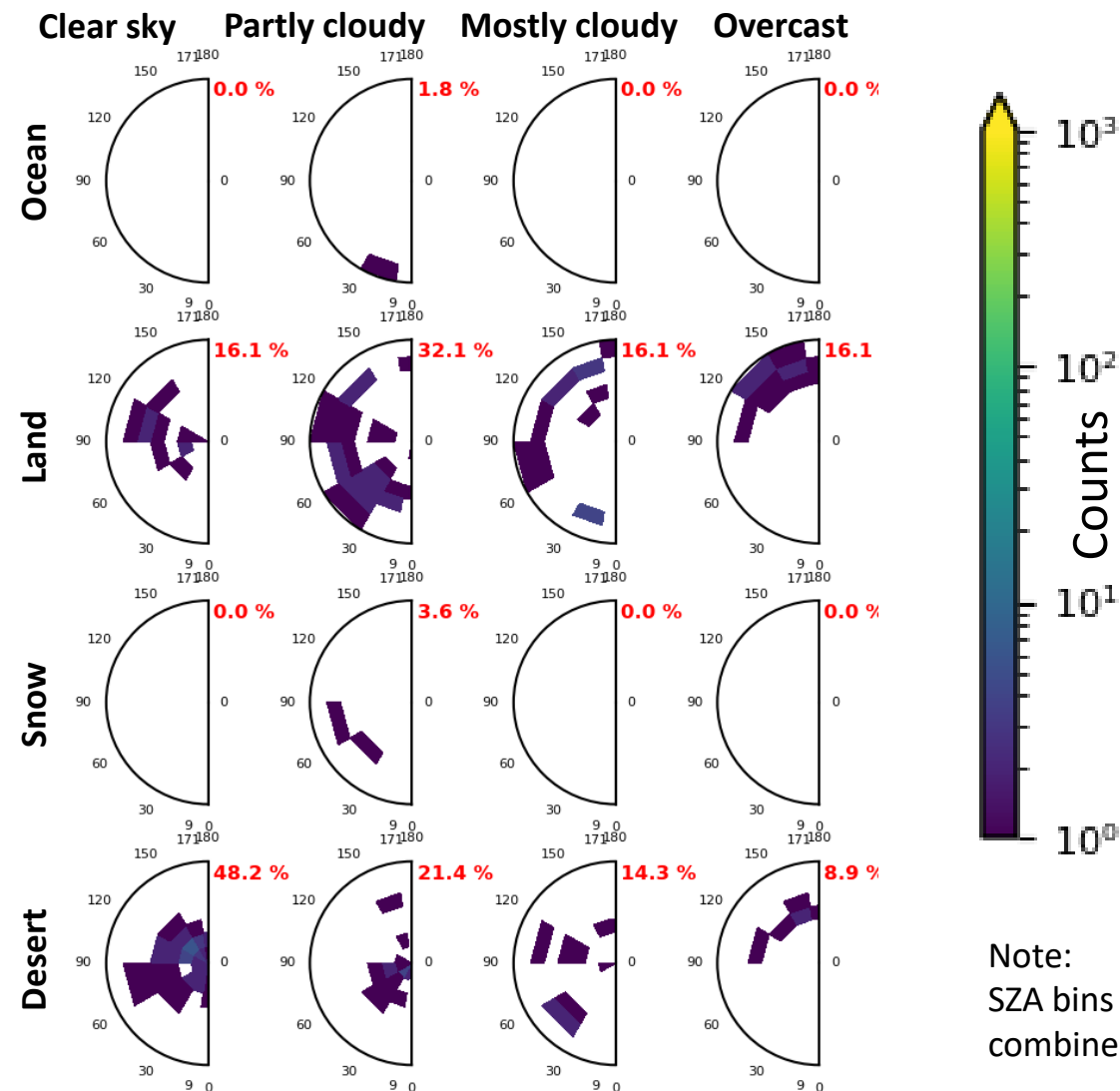
ADM sample scene type from cookie dough

39

2021-10-01 06:30 UTC

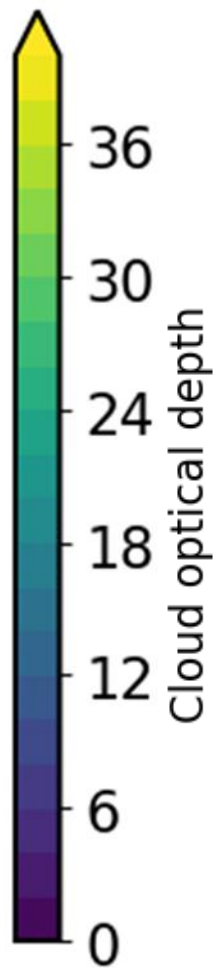
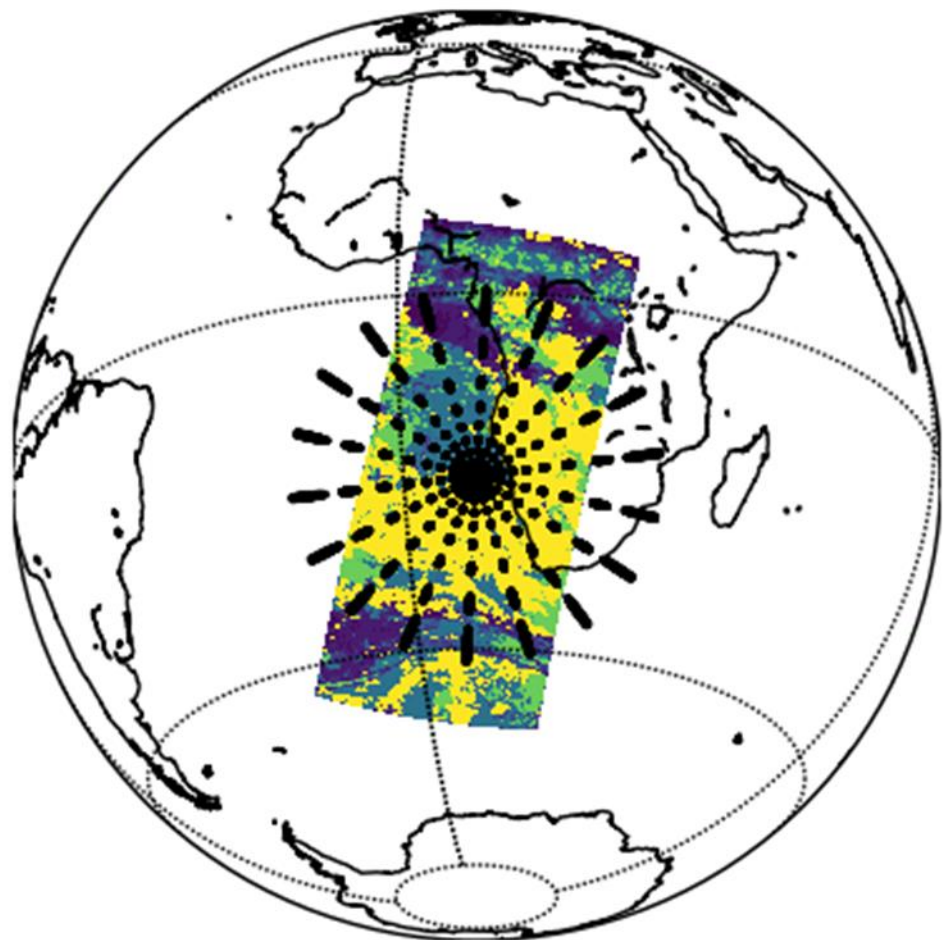


- For each pixel: surface type and cloud fraction from nearest interpolation to VIIRS
- ADM sample surface type: mode, cloud fraction: mean



Note:
SZA bins
combined

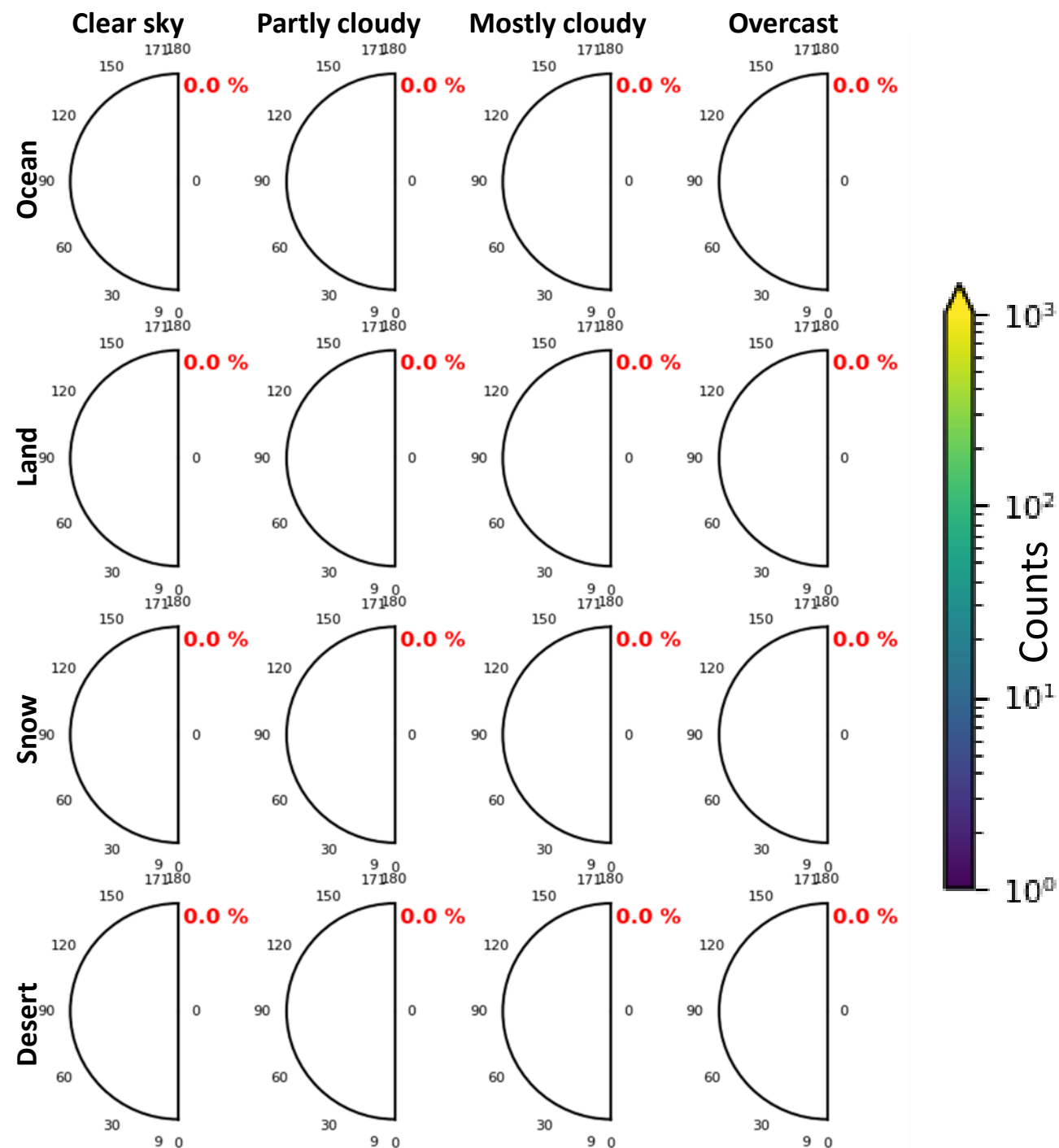
2021-10-01 00:30 UTC



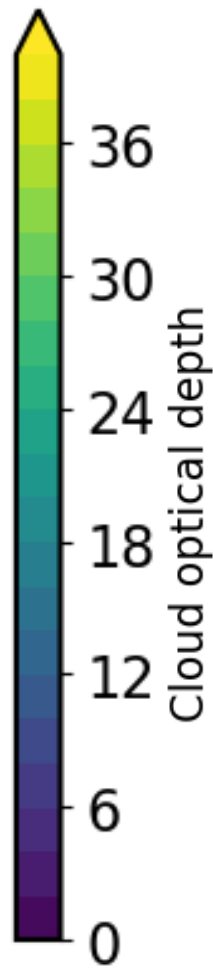
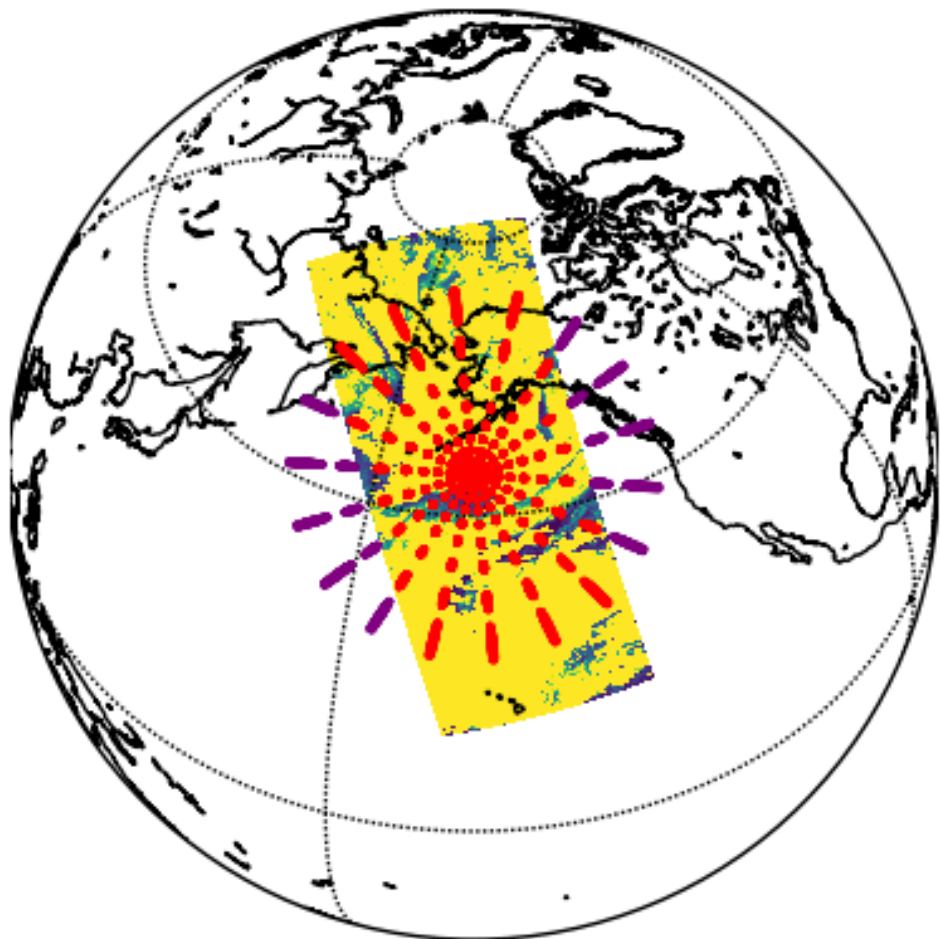
Key

Gristey et al. (in prep.)

- Night ADM sample
- Day ADM sample, outside VIIRS swath
- Day ADM sample, added to count



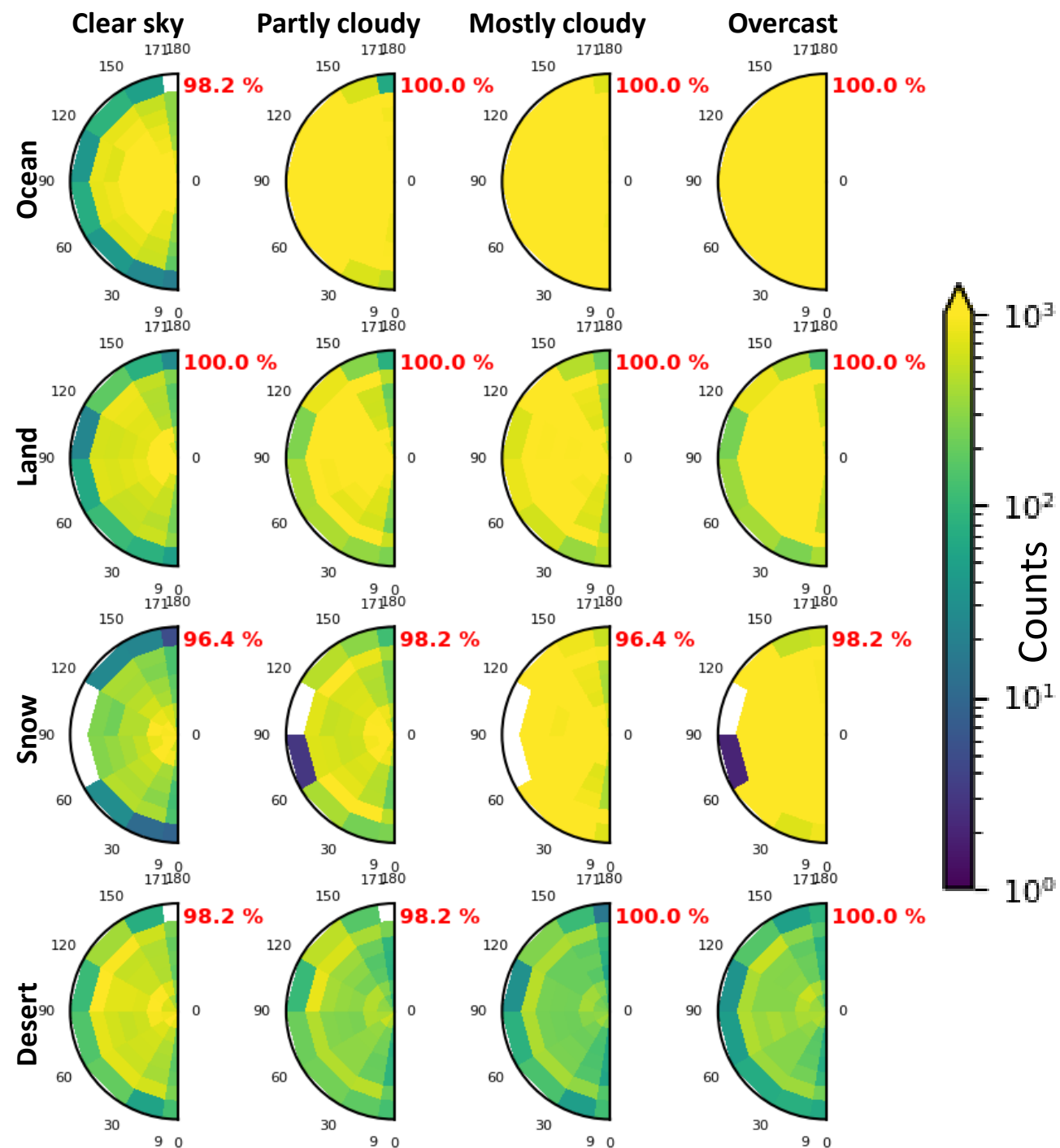
2021-10-01 23:28 UTC

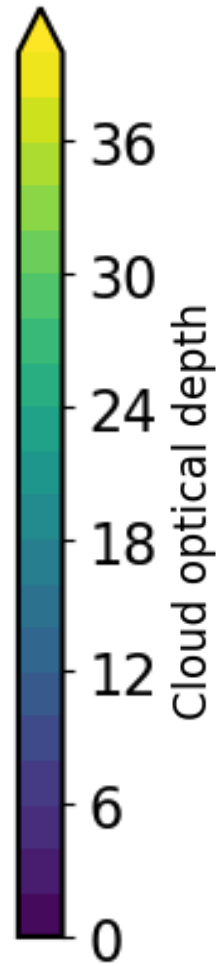


Key

Gristey et al. (in prep.)

- Night ADM sample
- Day ADM sample, outside VIIRS swath
- Day ADM sample, added to count





Gristey et al. (in prep.)

- Night ADM sample
- Day ADM sample, outside VIIRS swath
- Day ADM sample, added to count

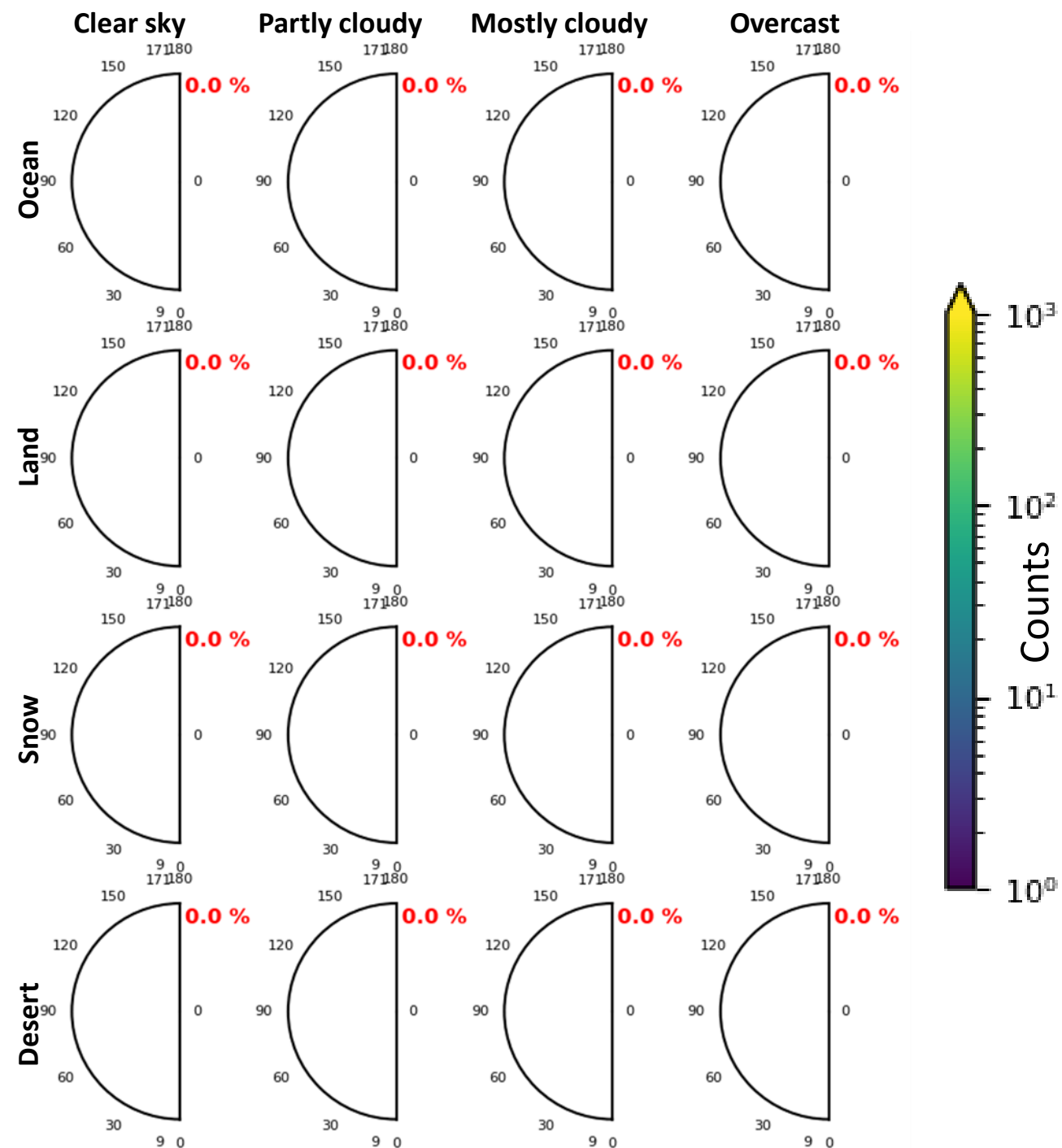
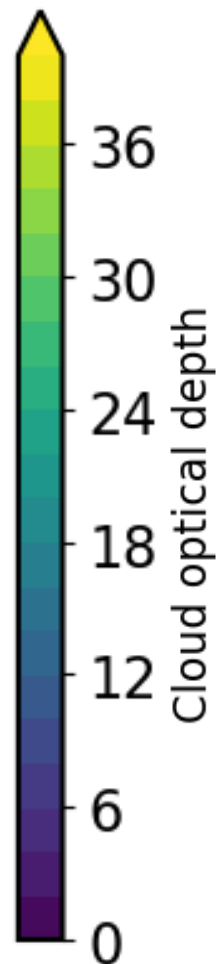
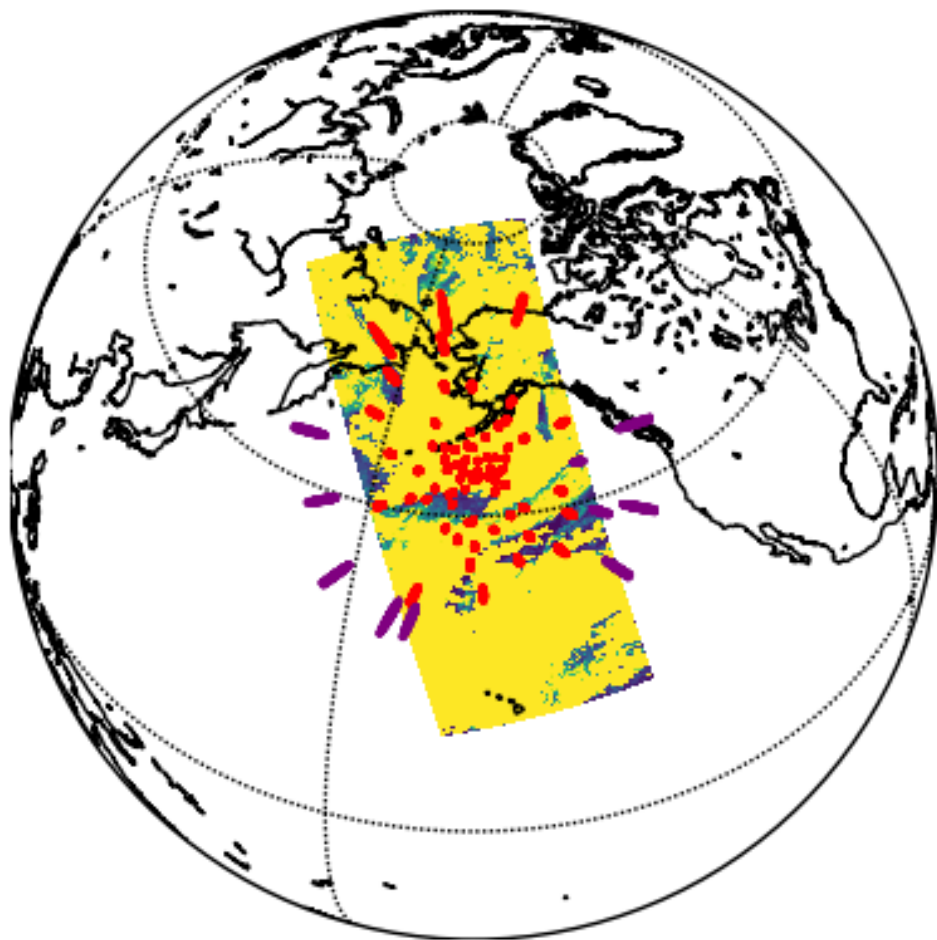


Figure 10 displays the distribution of cloud cover (Clear sky, Partly cloudy, Mostly cloudy, Overcast) for four surface types (Ocean, Land, Snow, Desert). The plots show the distribution of cloud cover for each surface type, with the color scale indicating the number of counts (logarithmic scale, ranging from 10^0 to 10^3). The plots show that the distribution of cloud cover is highly variable across different surface types, with the highest counts generally occurring in the 'Overcast' category for all surface types.

Gristey et al. (in prep.)

- Night ADM sample
- Day ADM sample, outside VIIRS swath
- Day ADM sample, added to count

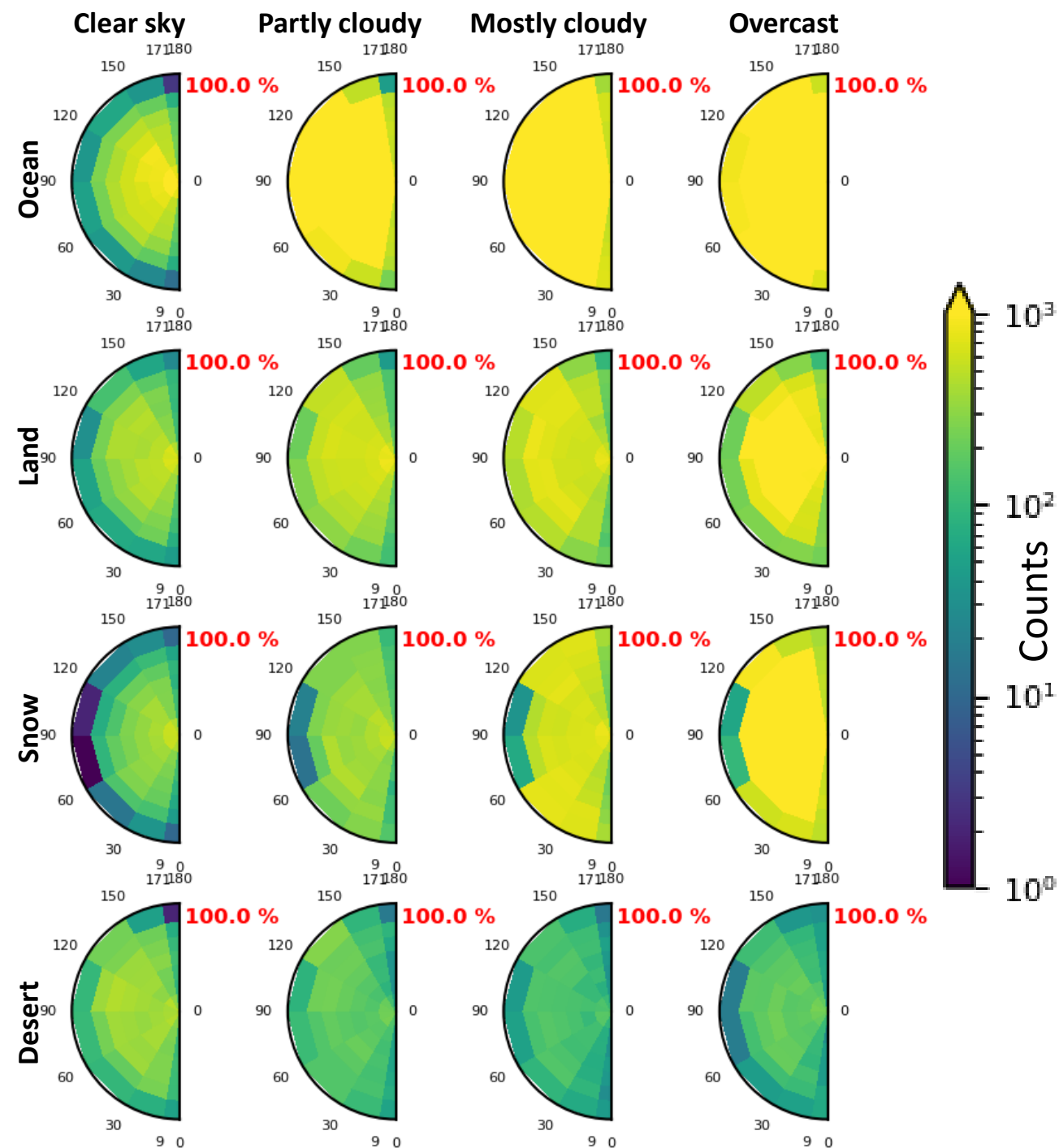
2021-10-01 23:28 UTC



Key

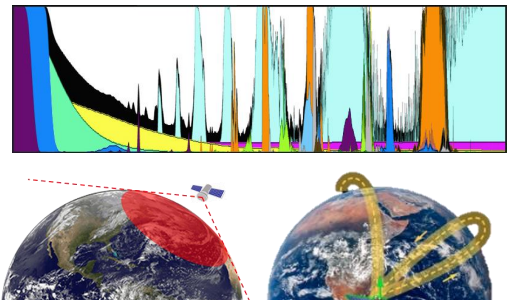
Gristey et al. (in prep.)

- Night ADM sample
- Day ADM sample, outside VIIRS swath
- Day ADM sample, added to count

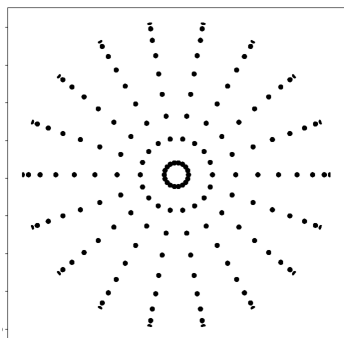


Summary and conclusions

46

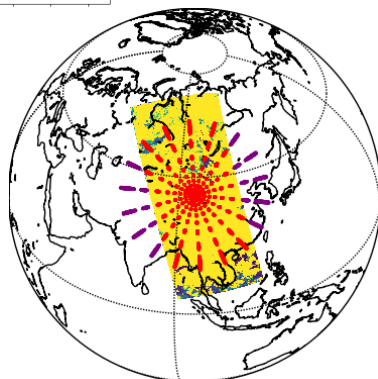


- Libera's split-SW ADM approach includes 3 generations, each with two scene stratifications



- Use of the Libera camera to generate ADMs requires carefully selecting pixels, appropriate spatial weighting, and spectral conversion

...*“the challenges”*



- Simulation experiments show that the Libera camera can provide dense angular sampling for rapid ADM development

...*“the opportunities”*

Priorities for the near-future

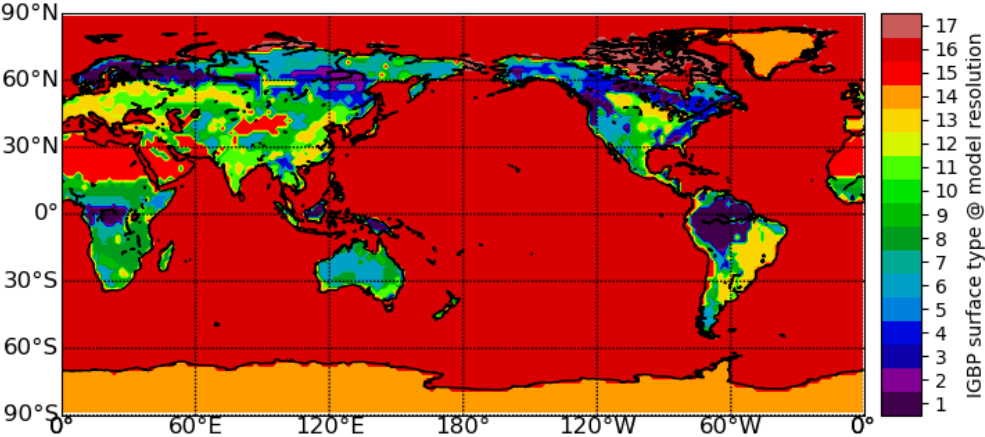
47

- OSSE ADMs
 - Angular calculations with MODTRAN 6 on ~100 representative FV3 atmospheric profiles [Dan Feldman]
 - Once satisfied, extend to much larger set of profiles
- Camera ADMs
 - Refinement of pixel masks consistent with camera capabilities [Sebastian Schmidt/Jake Gristey]
 - Single-wavelength to VIS angular relationship - statistical or translation from cross-track? [Josh Mauss]
 - Uncertainty propagation
- RAPS ADMs
 - RAPS rotation rate dependence on angular sampling [Matt van den Heever]
 - Implementation of ADMs with CERES data, possibly with refinement of ERBE and CERES scene types

ERBE scene type from OSSEs

extra

Surface type (IGBP)



Cloud fraction (CSIRO)

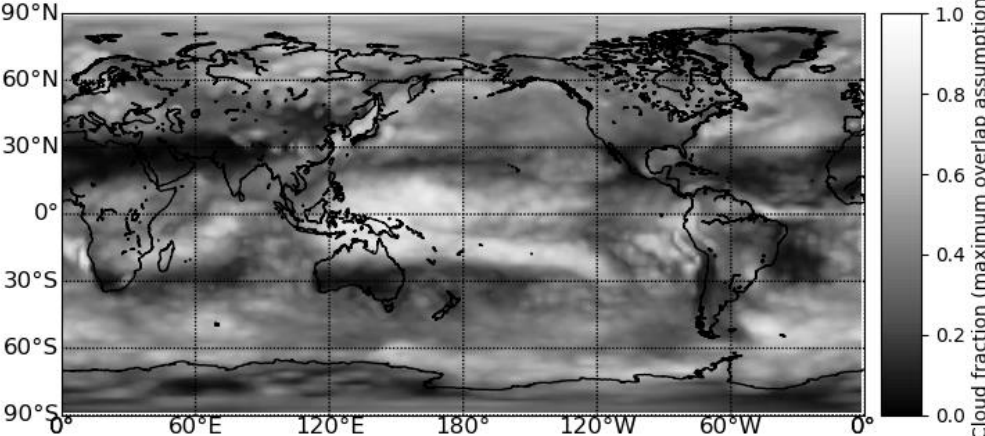


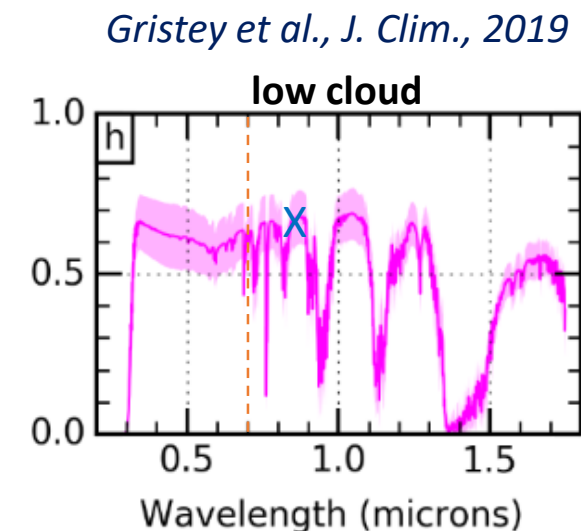
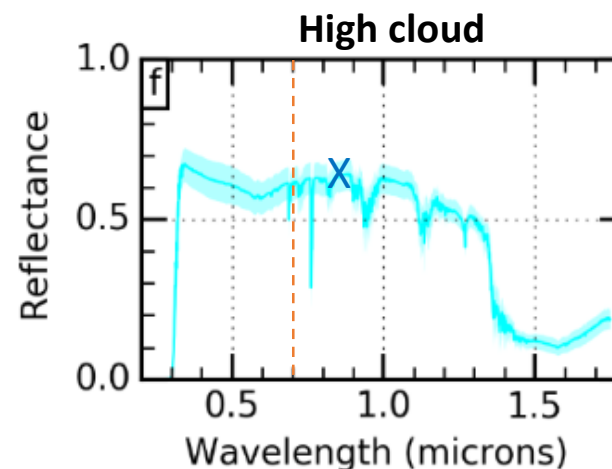
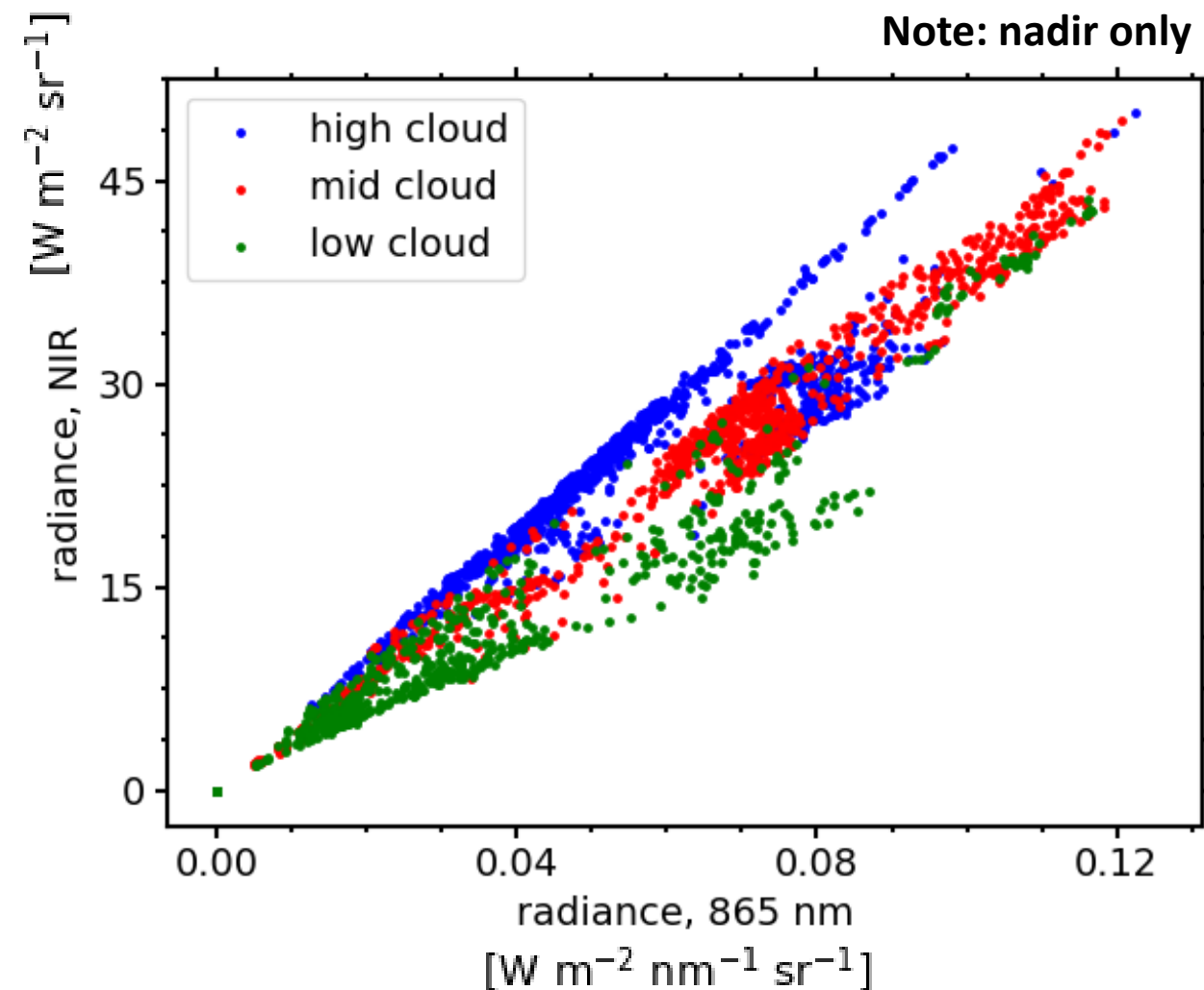
Table 1. Scene Types for Angular Models

Scene	Cloud coverage, percent
Clear over ocean	0 to 5
Clear over land	
Clear over snow	
Clear over desert	
Clear over land-ocean mix	
Partly cloudy over ocean	5 to 50
Partly cloudy over land or desert	5 to 50
Partly cloudy over land-ocean mix	5 to 50
Mostly cloudy over ocean	50 to 95
Mostly cloudy over land or desert	50 to 95
Mostly cloudy over land-ocean mix	50 to 95
Overcast	95 to 100

- All surfaces considered “land” except ocean, snow, desert, land-ocean mix
- Only select surface type with >90% in model grid
 - For land-ocean mix only select 30-70% ocean

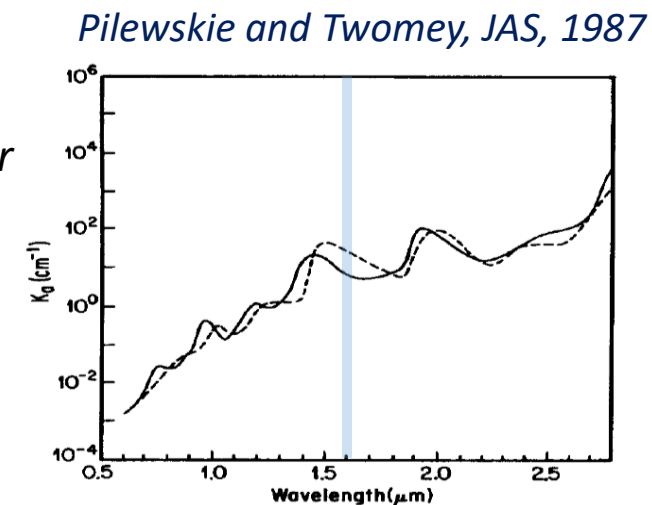
Cloud height separates “arms” very well

extra



Two reasons:

1. Above cloud water vapor
2. Cloud phase



Transitioning between generations of ADMs

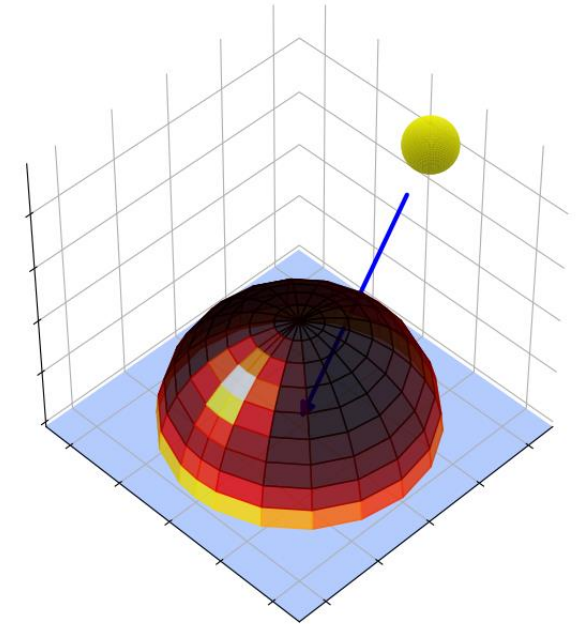
extra

- OSSEs (1st step) will provide angularly-complete ADMs for all scene types
- Camera ADM samples (2nd step) will not sample all angular bins for all scene types
 - >50% of angular space for all/most scene types?
 - OSSE will “fill in”, but need to adjust to camera radiometric scale

$$\bar{I}_{ijk} = \bar{I}_{ijk}^{OSSE} \left[\sum_{m=1}^M \sum_{n=1}^N \left(\frac{\bar{I}_{imn}^{CAM}}{\bar{I}_{imn}^{OSSE}} \right) \right] / MN$$

- RAPS samples (3rd step) will also not provide complete sampling, and will take even longer to meet threshold
 - >50% of angular space for all/most scene types?
 - OSSE+camera will “fill in”, but need to readjust to radiometer radiometric scale

$$\bar{I}_{ijk} = \bar{I}_{ijk}^{CAM} \left[\sum_{m=1}^M \sum_{n=1}^N \left(\frac{\bar{I}_{imn}^{RAPS}}{\bar{I}_{imn}^{CAM}} \right) \right] / MN$$



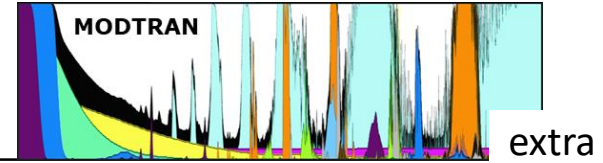
Key

\bar{I} : mean radiance

i, j, k : SZA, VZA, RAA bin indices

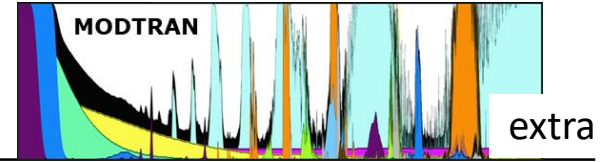
M, N : total number of VZA and RAA bins with combined samples

1. OSSE “prior” ADMs [pre-launch]

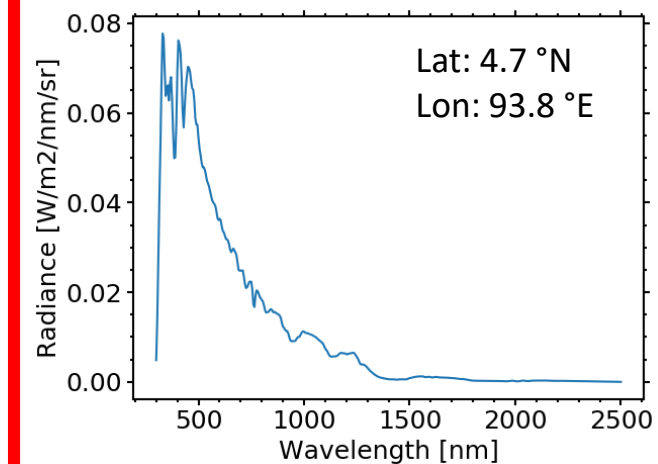
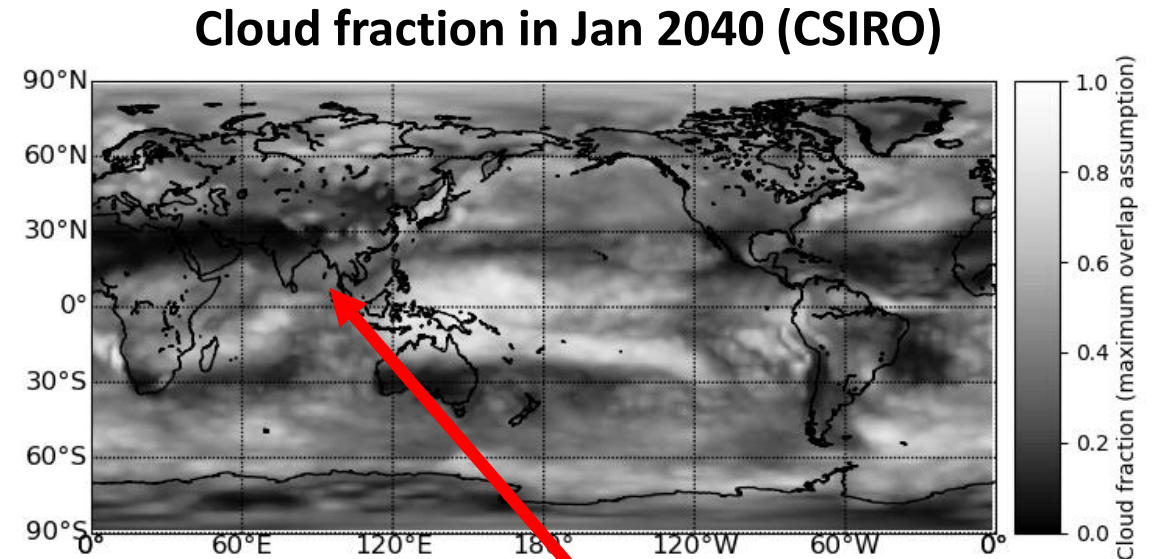


- Simple concept: generate angularly-complete ADMs for all scene types via radiative transfer

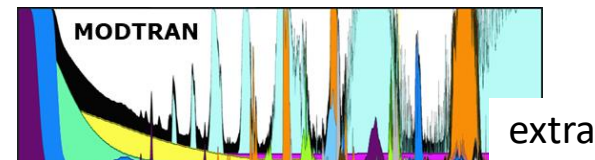
1. OSSE “prior” ADMs [pre-launch]



- Simple concept: generate angularly-complete ADMs for all scene types via radiative transfer
- Start with existing **O**bserving **S**ystem **S**imulation **E**xperiment (**OSSE**) framework
Feldman et al., JGR (2011a&b); J. Clim. (2013); Geosci. Mod. Dev. (2015)
 - Use high resolution profiles as input rather than climate model (e.g. GSRMs such as FV3) *Stevens et al., (2019)*
 - Output at a range of solar-viewing geometries

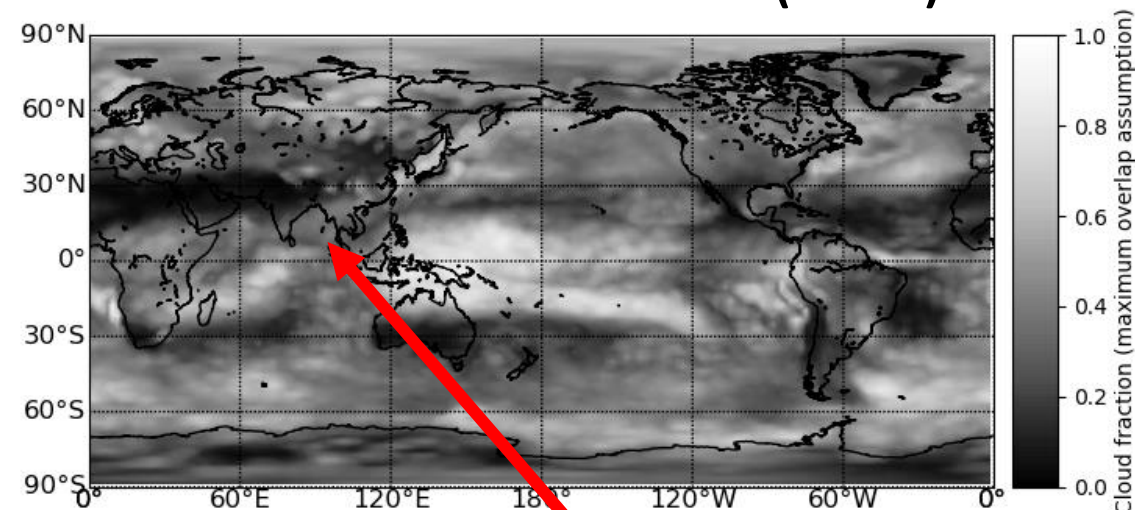


1. OSSE “prior” ADMs [pre-launch]



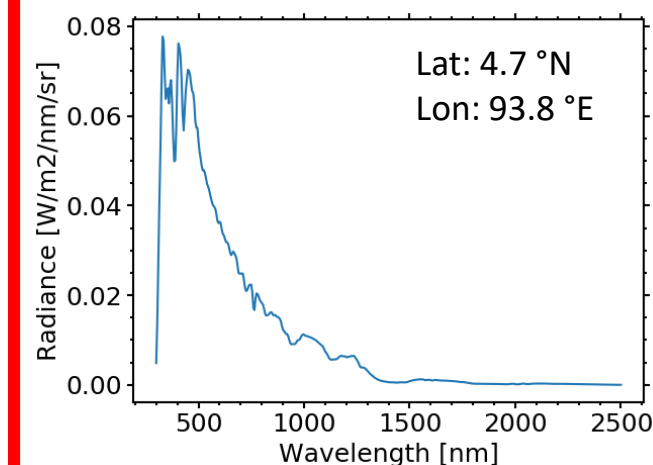
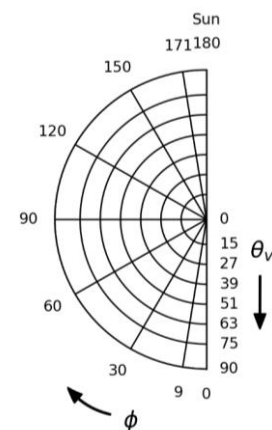
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 - Use high resolution profiles as input rather than climate model (e.g. GSRMs such as FV3) *Stevens et al., (2019)*
 - Output at a range of solar-viewing geometries

Cloud fraction in Jan 2040 (CSIRO)

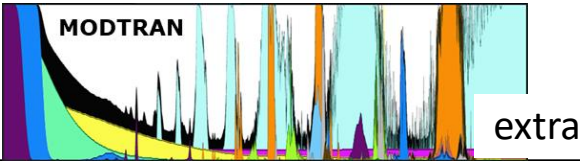


Imager independent: Group simulated radiances by **ERBE-like** scene types and angular bins

Scene ID Number	Cloud Fraction	Surface Type
1	Cloud-free (0–5%)	Ocean
2	Cloud-free (0–5%)	Land
3	Cloud-free (0–5%)	Snow
4	Cloud-free (0–5%)	Desert
5	Cloud-free (0–5%)	Land-ocean mix
6	Partly cloudy (5–50%)	Ocean
7	Partly cloudy (5–50%)	Land or desert
8	Partly cloudy (5–50%)	Land-ocean mix
9	Mostly cloudy (50–95%)	Ocean
10	Mostly cloudy (50–95%)	Land or desert
11	Mostly cloudy (50–95%)	Land-ocean mix
12	Overcast	All

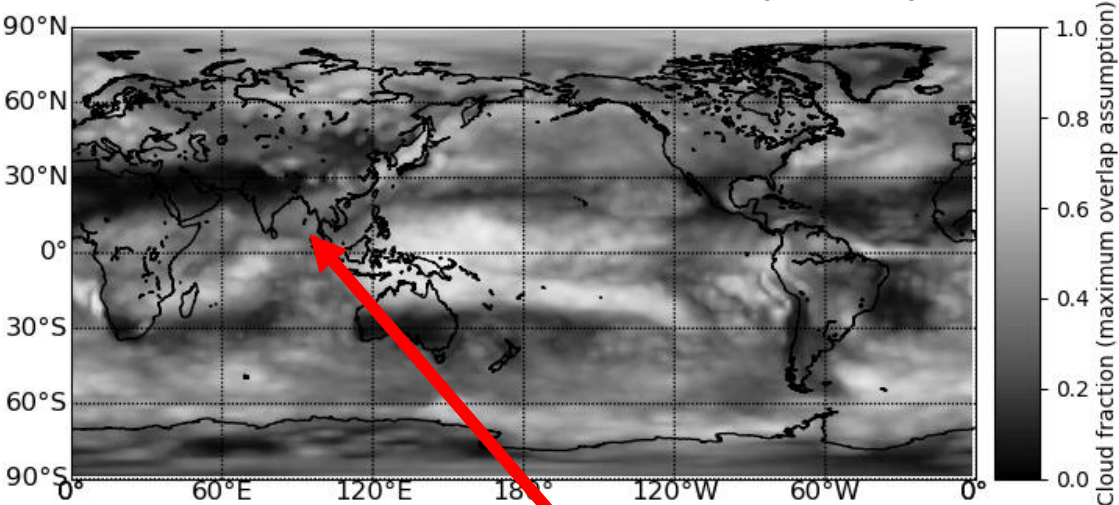


1. OSSE “prior” ADMs [pre-launch]



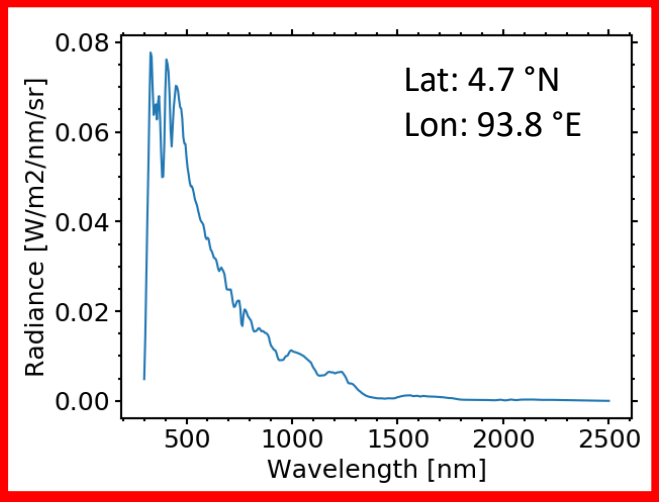
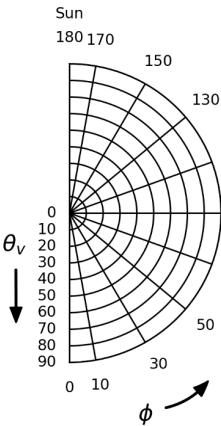
- Simple concept: generate angularly-complete ADMs for all scene types via radiative transfer
- Start with existing **O**bserving **S**ystem **S**imulation **E**xperiment (**OSSE**) framework
Feldman et al. , JGR (2011a&b); J. Clim. (2013); Geosci. Mod. Dev. (2015)
 - Use high resolution profiles as input rather than climate model (e.g. GSRMs such as FV3) *Stevens et al., (2019)*
 - Output at a range of solar-viewing geometries

Cloud fraction in Jan 2040 (CSIRO)



Best available: Group simulated radiances by CERES-like scene types and angular bins

Surface Type	Cloud Thermodynamic Phase	Cloud Fraction (%)	Cloud Optical Depth
Ocean (336)	Liquid, ice	0.1–10, 10–20, 20–30, 30–40, 40–50, 50–60, 60–70, 70–80, 80–90, 90–95, 95–99.9, 99.9–100	0.01–1.0, 1.0–2.5, 2.5–5.0, 5.0–7.5, 7.5–10, 10–12.5, 12.5–15, 15–17.5, 17.5–20, 20–25, 25–30, 30–40, 40–50, >50
Moderate-high tree/shrub coverage (60), low-moderate tree/shrub coverage (60), dark desert (60), bright desert (60)	Liquid, ice	0.1–25, 25–50, 50–75, 75–99.9, 99.9–100	0.01–2.5, 2.5–6, 6–10, 10–18, 18–40, >40

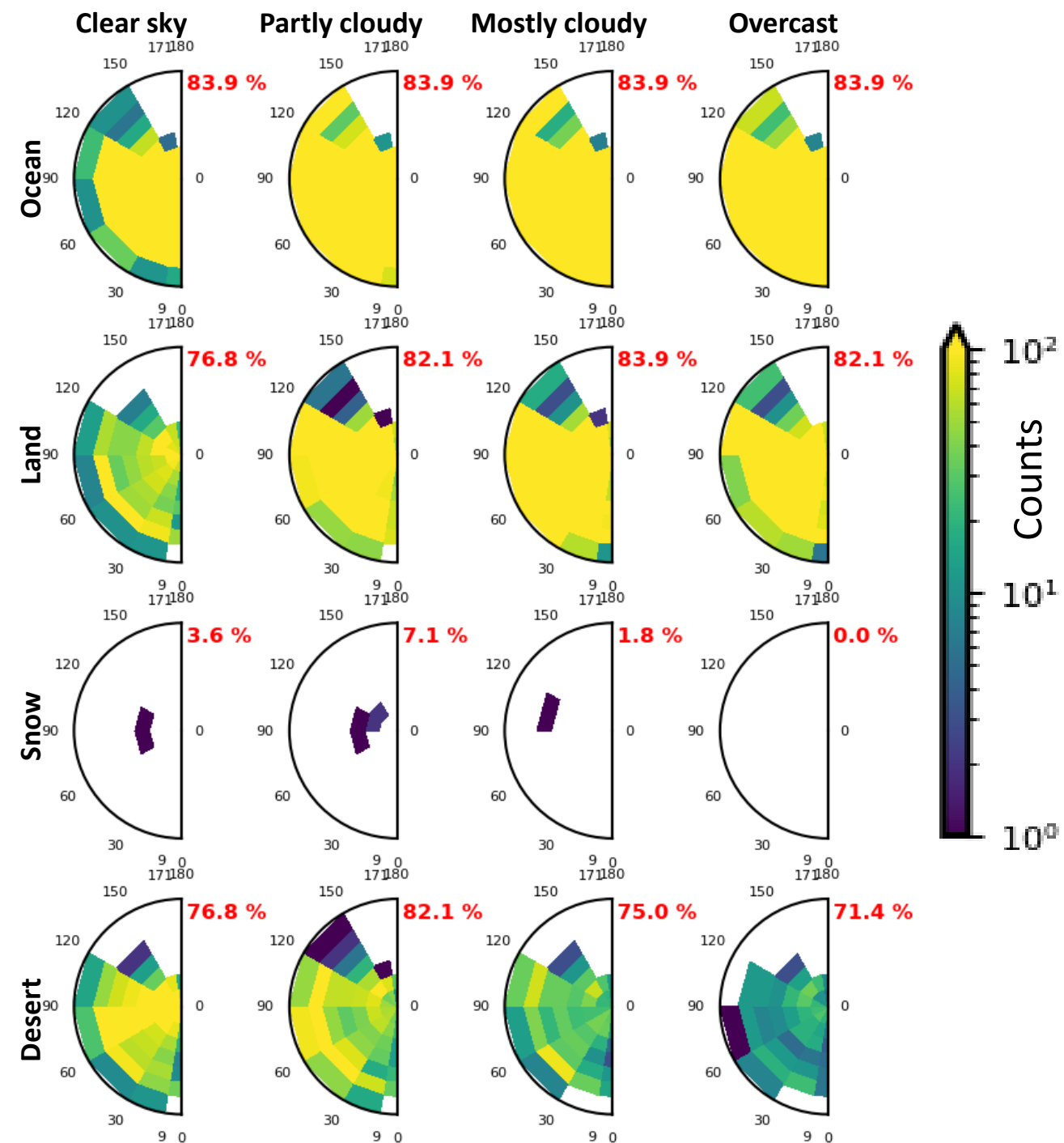


2021-01-01

• SZA: 0.00 – 25.84°

• systematic sampling (100% of bins per exposure)

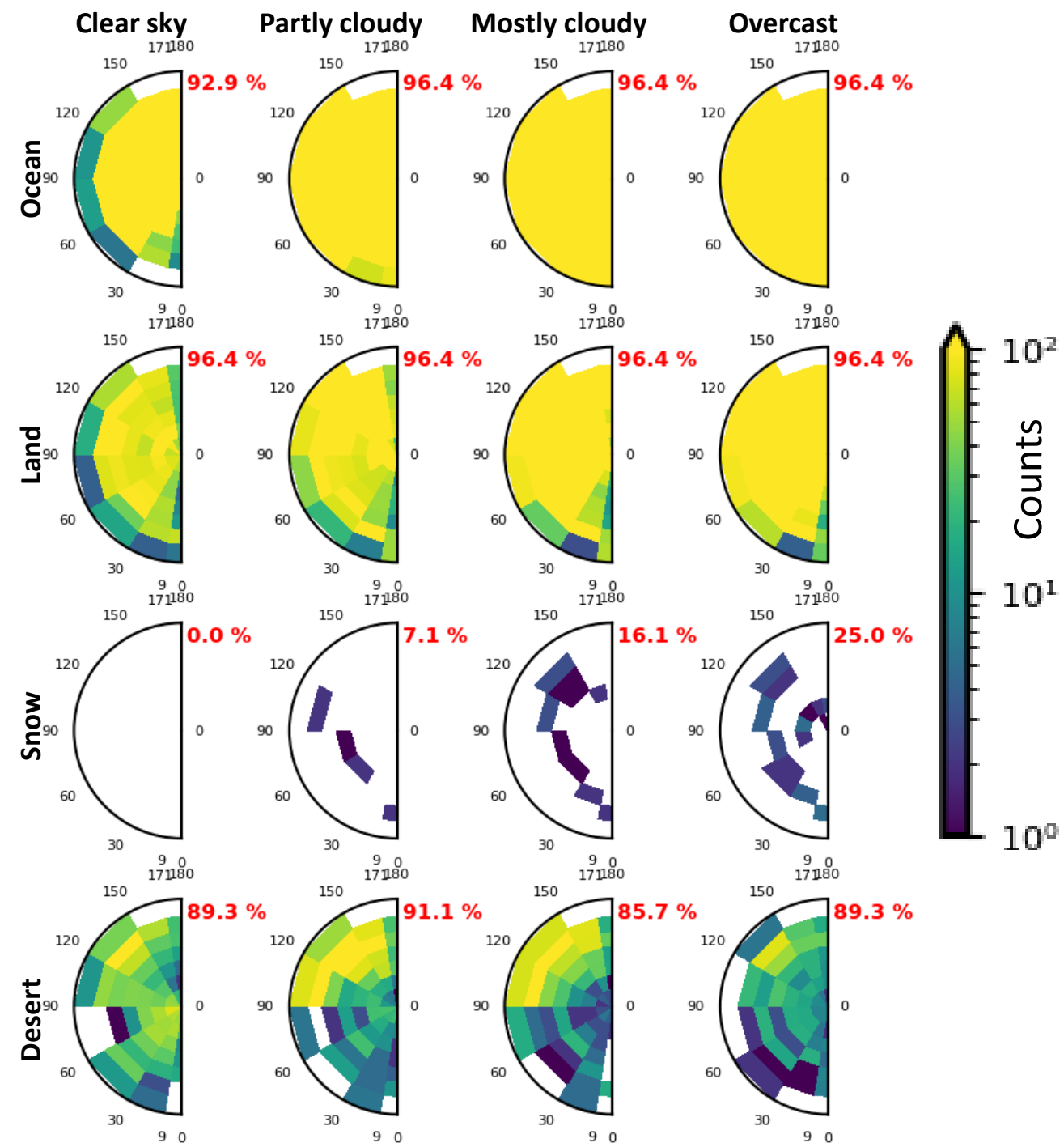
• 23 hrs of sampling



2021-01-01

• SZA: 25.84 – 36.87°

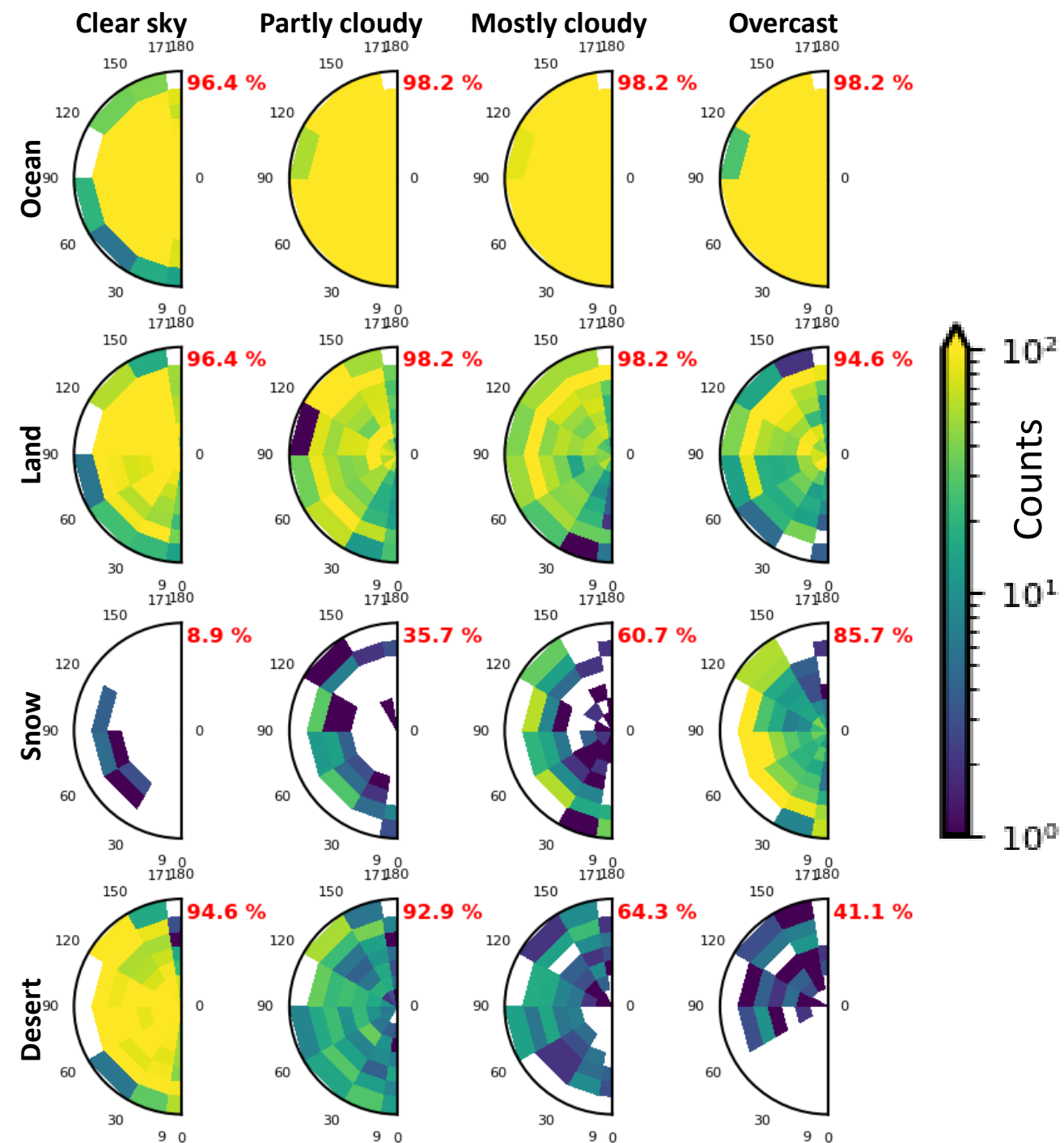
- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling



2021-01-01

• SZA: 36.87 – 45.57°

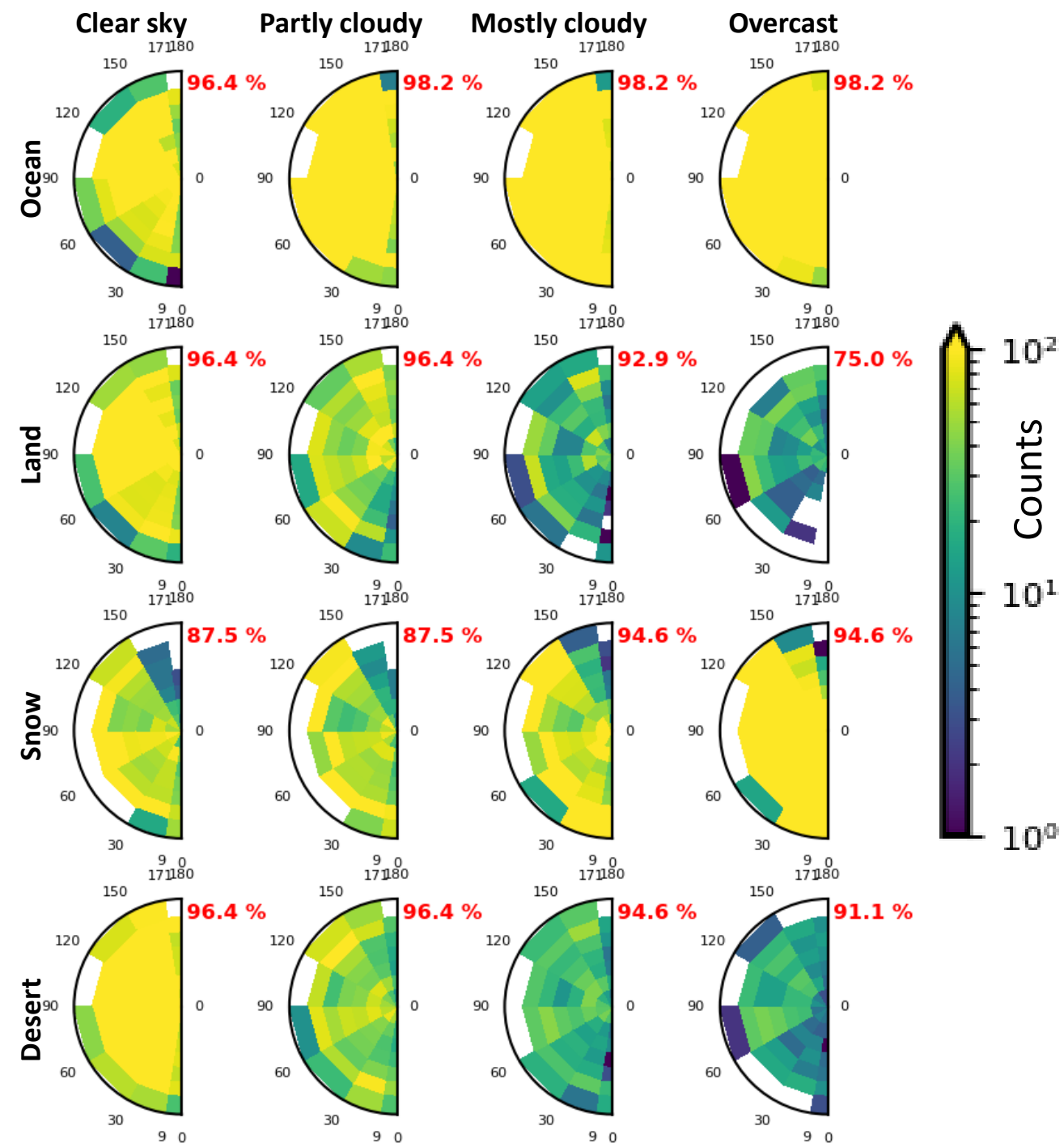
- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling



2021-01-01

• SZA: 45.57 – 53.13°

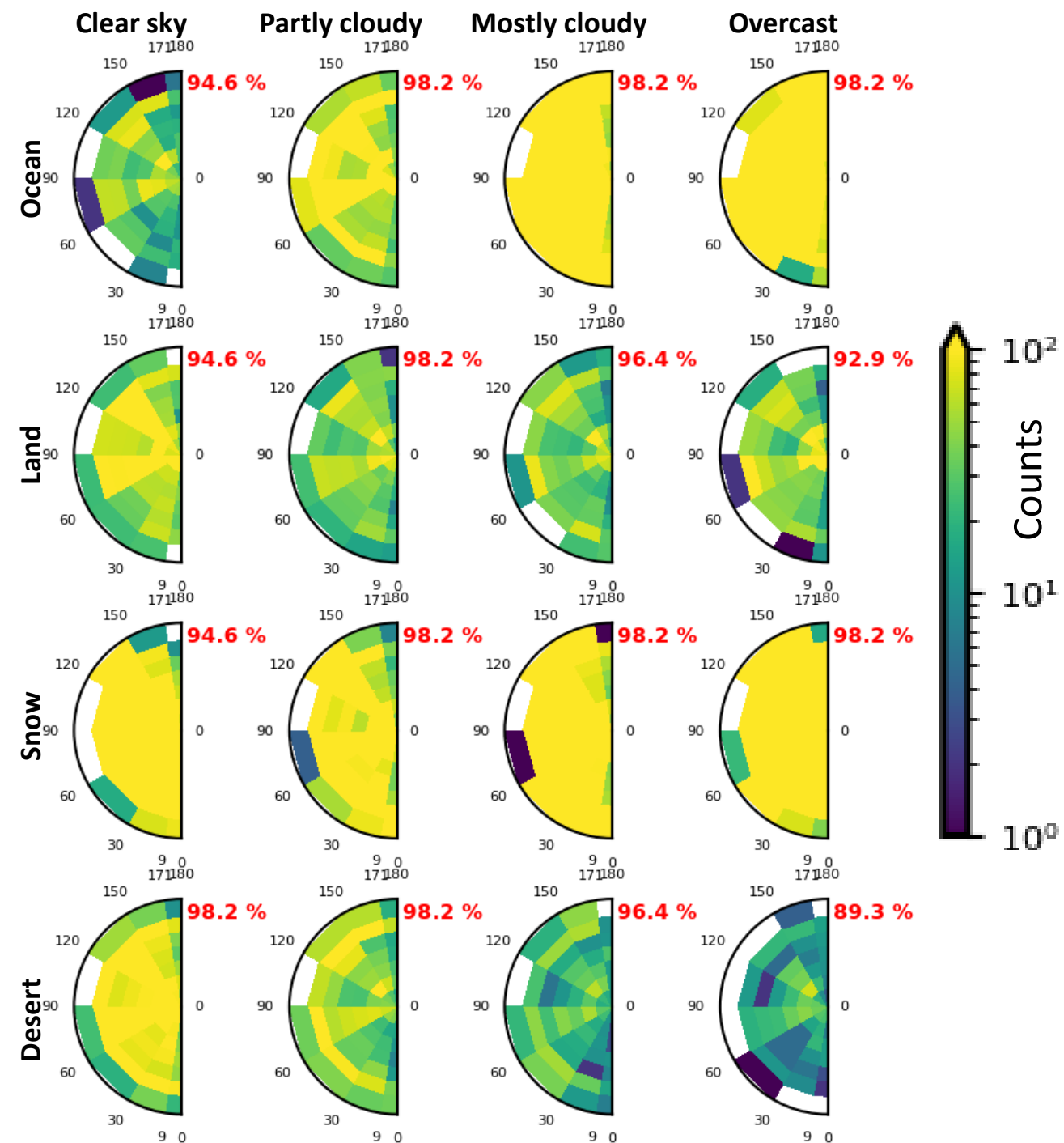
- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling



2021-01-01

• SZA: 53.13 – 60.00°

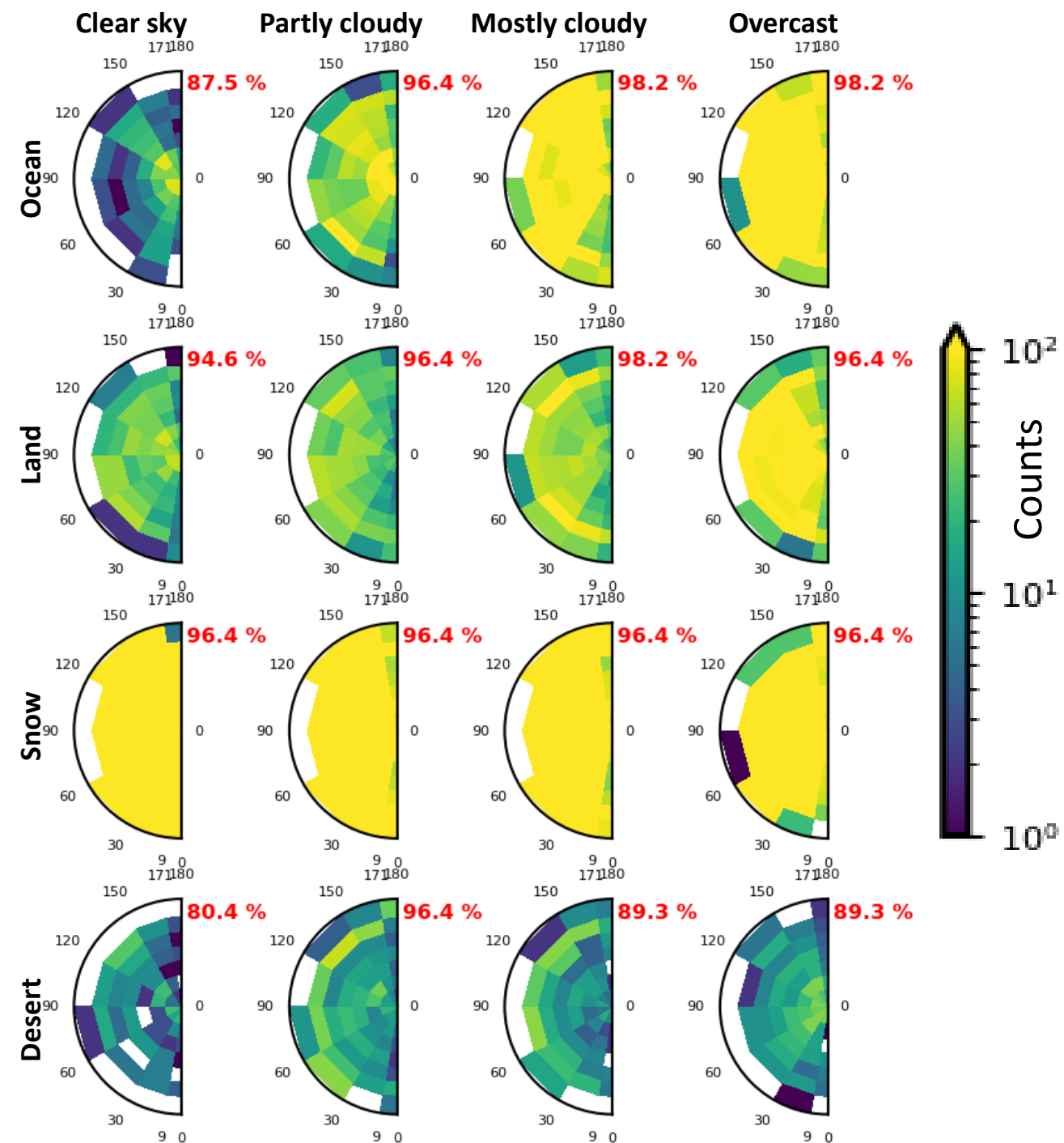
- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling



2021-01-01

• SZA: 66.42 – 72.54°

- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling

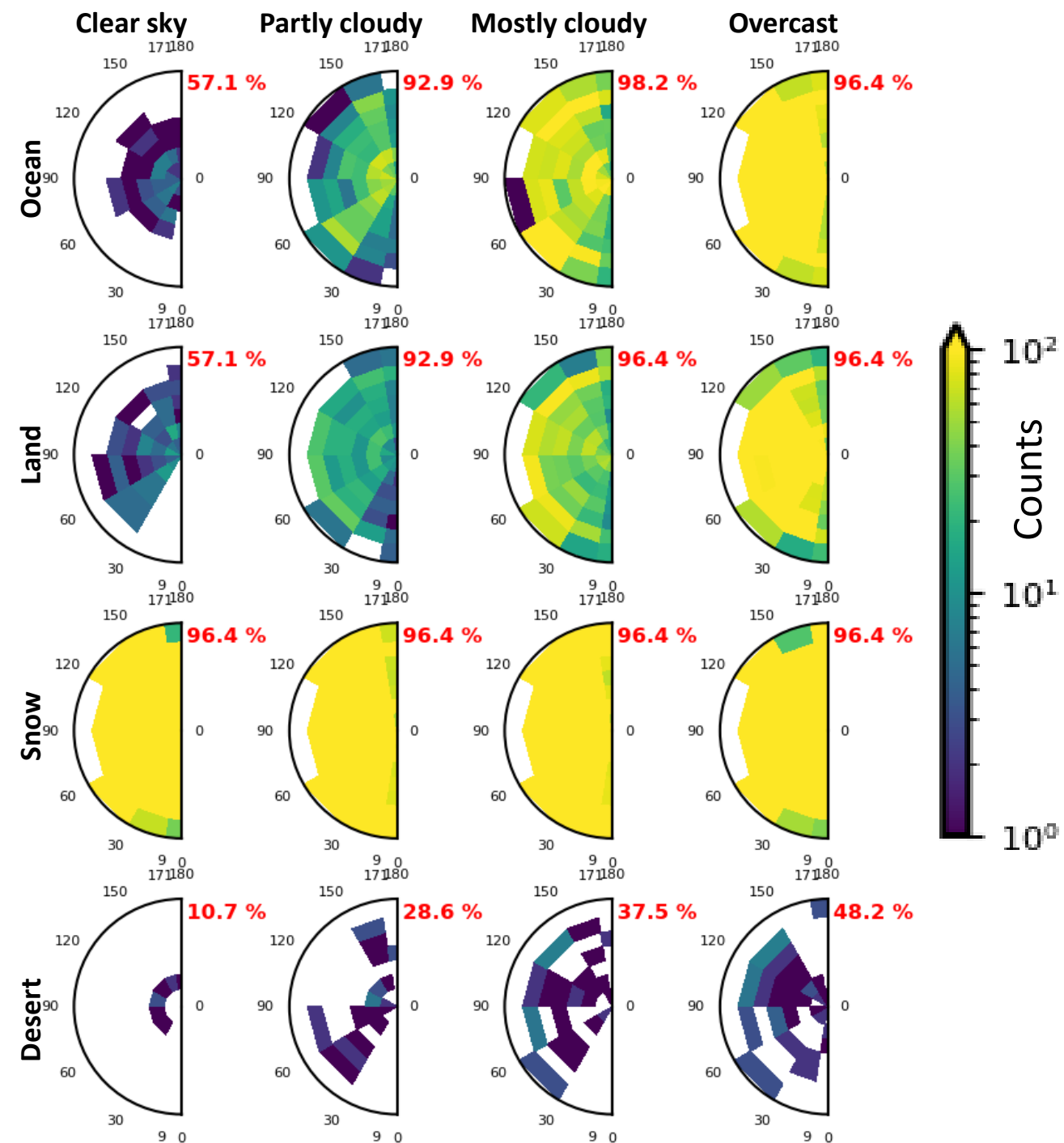


2021-01-01

• SZA: 72.54 – 78.46°

• systematic sampling (100% of bins per exposure)

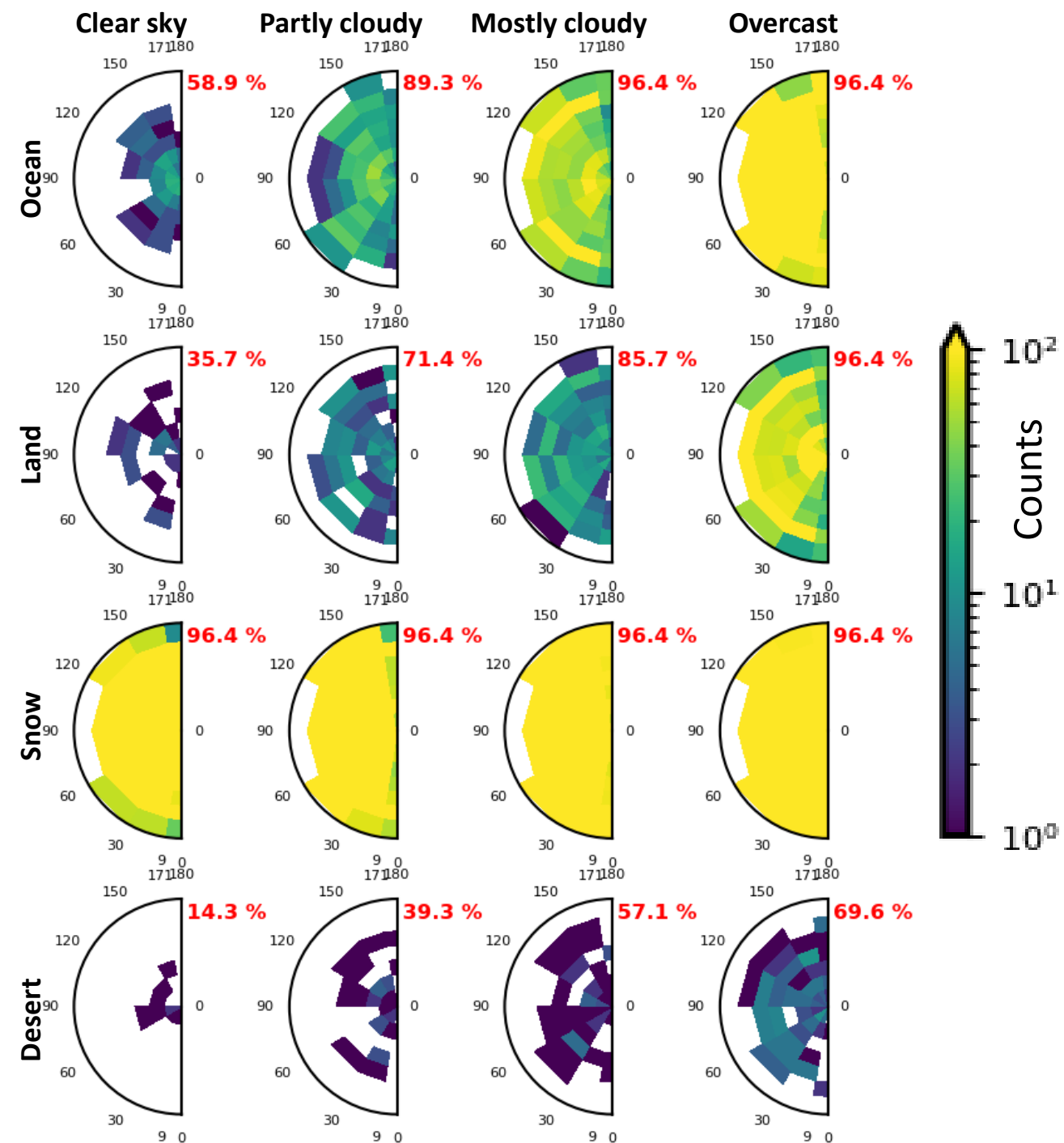
• 23 hrs of sampling



2021-01-01

• SZA: 78.46 – 84.26°

- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling



2021-01-01

• SZA: 84.26 – 90.00°

- systematic sampling (100% of bins per exposure)
- 23 hrs of sampling

